

BIFURCATING MACH SHOCK REFLECTIONS WITH APPLICATION TO DETONATION STRUCTURE

Philip Mach

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Ottawa-Carleton Institute for Mechanical and Aerospace Engineering
University of Ottawa
Ottawa, Canada

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Abstract

Numerical simulations of Mach shock reflections have shown that the Mach stem can bifurcate as a result of the slip line jetting forward. Numerical simulations were conducted in this study which determined that these bifurcations occur when the Mach number is high, the ramp angle is high, and specific heat ratio is low. It was clarified that the bifurcation is a result of a sufficiently large velocity difference across the slip line which drives the jet. This bifurcation phenomenon has also been observed after triple point collisions in detonation simulations. A triple point reflection was modelled as an inert shock reflecting off a wedge, and the accuracy of the model at early times after reflection indicates that bifurcations in detonations are a result of the shock reflection process. Further investigations revealed that bifurcations likely contribute to the irregular structure observed in certain detonations.

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Nomenclature

SI Units

Latin letters

E_a	activation energy	J/kg
k	pre-exponential factor in Arrhenius reaction rate law	1/s
l_{max}	maximum number of grid levels (a parameter used by the AMRITA CFD package)	
M	flow Mach number	
M_{CJ}	CJ Mach number	
M_s	Mach number of incident shock	
M_{sd}	Mach number of incident shock at time of triple point reflection in detonations	
p	pressure	Pa
Q	heat of reaction	J/Kg
r	refinement ratio (a parameter used by the AMRITA CFD package)	
R	specific gas constant	J/kg·K
t	Time	s
T	Temperature	K
u	velocity in lab frame of reference	m/s
v	velocity in shock or triple point frame of reference	m/s
x	axis coordinate in direction of shock or detonation propagation	m
y	axis coordinate transverse to shock or detonation propagation	m

Greek letters

γ	specific heat ratio	
$\Delta_{1/2}$	ZND half-reaction length	m
θ	inclination angle of incident shock at time of triple point reflection in detonations	
θ_i	deflection angle of flow after passing across a shock into state (i)	
θ_w	ramp angle	

λ	reaction progress variable	
ρ	density	Kg/m^3
φ_i	angle of incidence of flow before passing across a shock into state (i)	
χ	triple point trajectory angle (with respect to the ramp)	

Subscripts

0	state ahead of the incident shock wave or detonation wave
1	state behind the incident shock wave
2	state behind the reflected shock wave, r
3	state behind the Mach stem, m
n	velocity component normal to the Mach shock
VN	the von Neumann state (post shock state in a ZND detonation wave)

Superscripts

'	refers to the second triple point in a Double Mach Reflection or the post reflection triple point in Oppenheim's model for symmetric triple point reflections of detonations presented in Section 3.1
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Abbreviations

B	point where an imaginary straight slip line, ss, would hit the wall in a Mach reflection
i	incident shock
k	bifurcation triple point
K	kink observed in Transitional Mach reflection
m	Mach shock
r	reflected shock
s	slip line
ss	imaginary straight slip line
T	triple point

Acronyms

CFD	computational fluid dynamics
-----	------------------------------

CJ	Chapman-Jouguet
ZND	Zeldovich-von Neumann-Doering

Specialized terms

Bifurcation	the splitting of the Mach shock into two segments, and thus the formation of a new triple, k
Slip line	term used to describe the contact surface between the flow in state 2 and 3 in a Mach reflection

1 Introduction

1.1 Shock reflections

When a moving shock interacts with an inclined wedge (see Figure 1), it experiences a process known as unsteady shock reflection, which we will simply refer to as shock reflection. Blast waves (decaying shock waves originating from explosions) and detonation waves (shock waves supported by an exothermic reaction) are two common sources of moving shock waves. Therefore, shock reflections can occur when blast waves or detonation waves interact with a reflective surface.

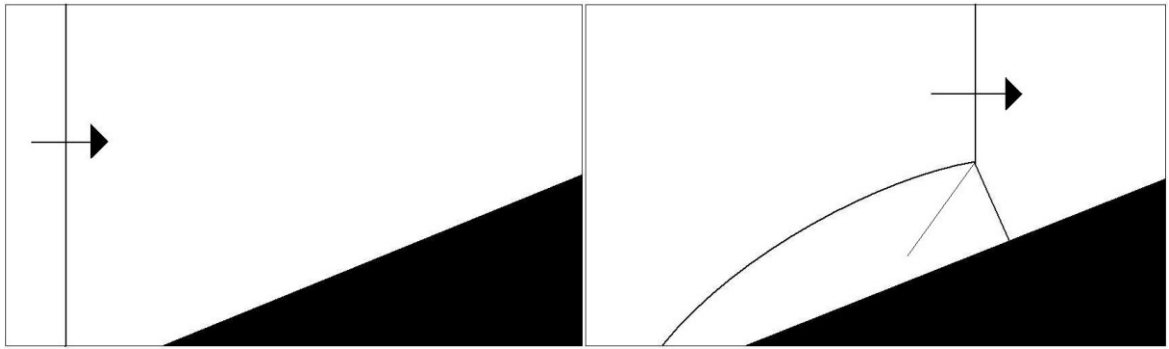


Figure 1: Sketch of a moving shock before (left) and during (right) an interaction with an inclined wedge.

Depending on the shock reflection parameters (Mach number of the incident shock, M_s ; ratio of specific heats, γ ; and wedge angle, θ_w), the shock reflection can take on a number of different configurations. Ben-Dor (2007) provides a good review of these configurations. There are two general shock reflection configurations that are possible: regular and irregular reflections. A regular reflection consists of an incident shock and a reflected shock (see Figure 2a), and is observed when the wedge angle is sufficiently large. An irregular reflection has a Mach stem (also called Mach shock) in addition to the incident and reflected shocks. Within the irregular reflection regime, there are two general shock configurations that are possible: a Von Neumann reflection, or a Mach reflection. The Mach stem in a Von Neumann reflection merges smoothly with the incident shock, and the reflected shock is actually not a shock but a band of compression waves. Von Neumann reflections only occur when weak incident shocks reflect off of small wedge angles. When

the shock is sufficiently strong, or the ramp angle is sufficiently large, the reflected shock is indeed a shock, and the three shocks meet at a well-defined triple point. This configuration is known as a Mach reflection (see Figure 2b). For Mach reflections, a contact surface forms between the fluid that is processed by the incident and reflected shock, and the fluid that is processed by the Mach stem. In this thesis, we will call this contact surface the slip line. For more details on the shock reflection configurations, see Ben-Dor (2007).

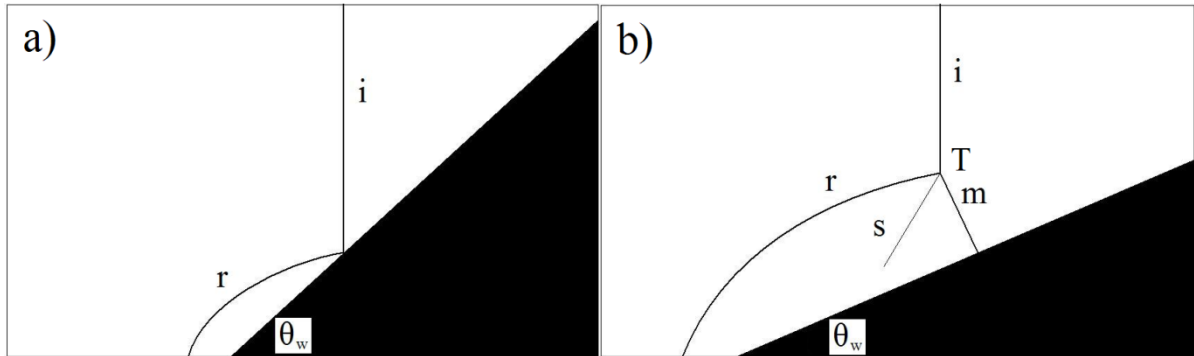


Figure 2: Sketch of a) a regular reflection and b) a Mach reflection. i indicates the incident shock, r indicates the reflected shock, m indicates the Mach shock, T indicates the triple point, and s indicates the slip line.

It has been observed that the slip line formed by Mach reflections can jet forward towards the Mach stem. Under certain conditions, this forward jetting slip line can be sufficiently strong as to form a vortex which causes the base of the Mach stem to protrude forward. Numerical simulations conducted by Colella and Glaz (1985) show that the protrusion can be so strong that the Mach stem actually bifurcates, and thus a new triple point forms, as sketched in Figure 3. Experimental evidence of this bifurcation phenomenon exists: one of the shadowgraph images of the shock reflection experiments conducted by Semenov et al. (2009), shown in Figure 4, reveals a bifurcation. In depth studies of this bifurcating shock reflection regime have yet to be conducted. Therefore, the first part of this study will address this regime. Specifically, it will try to clarify when these bifurcations occur.

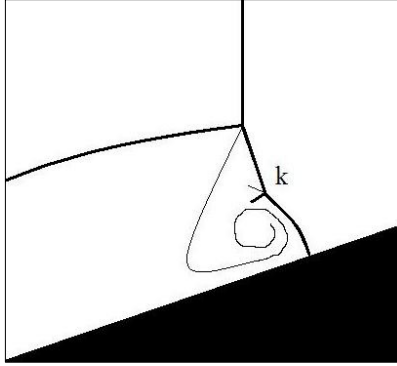


Figure 3: Sketch of bifurcating Mach reflection. The new triple point that forms is labelled k.

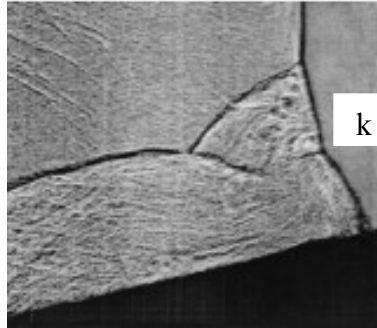


Figure 4: Shadowgraph of a bifurcating Mach shock reflection in CCl_2F_2 , with $M_s=4.94$, and $\theta_w=15^\circ$. Taken from Semenov et al. (2009).

1.2 Detonations

Shock reflections are present at the front of detonation waves. A detonation wave is a supersonic combustion wave; it consists of a shock wave that is supported by an exothermic reaction. However, detonation waves have been experimentally observed to be unstable (White (1961) was the first to make this observation). The detonation front thus consists of multiple shock segments which meet at triple points, and these triple points interact and reflect off of each other. A 2D schematic of the detonation structure is shown in Figure 5, illustrating how the triple points interact and reflect off of each other as the detonation moves from left to right. The triple point paths, which are shown with a dashed line in Figure 5, form what is called a cellular structure, and this cellular structure can be captured experimentally with a soot foil.

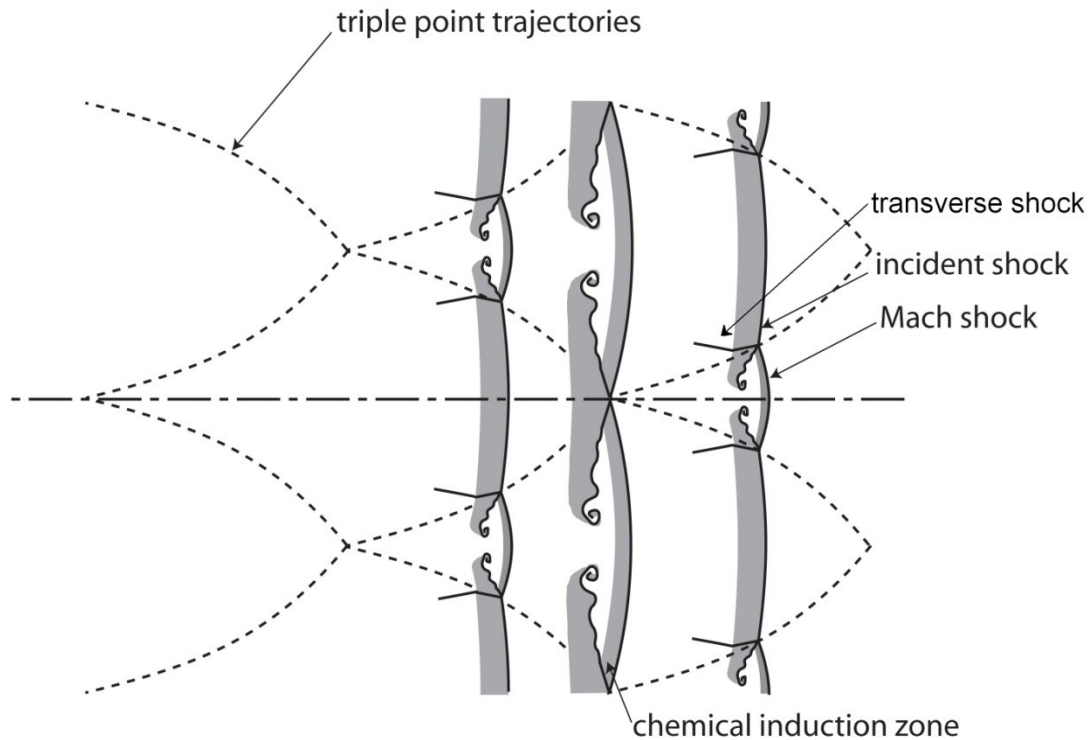


Figure 5: Schematic of detonation structure. The detonation is moving from left to right. The shock front at three successive times is shown, as well as the triple point paths which form the cellular structure.

The cellular structure of detonations can range from very regular, to highly irregular, as is shown in Figure 6. Detonations are often classified by the regularity of this cellular structure because regular mixtures behave differently than irregular mixtures. Irregular mixtures are characterized by the constant appearance and disappearance of transverse waves (i.e. triple points), and have been observed to have a much more turbulent reaction zone than regular mixtures (Shepherd 2009). Irregular mixtures have also been found to be less prone to attenuation by boundary losses, or more easily initiated (Radulescu and Lee 2002). In other words, irregular mixtures are more easily detonated. Irregularity has been correlated with high reaction rate sensitivity to temperature perturbations ((Manzhalei 1977), (Austin 2003), (Radulescu 2003)). Therefore, it is believed that irregularity is a result of the instability due to the coupling of the hydrodynamics with the exothermic energy release.

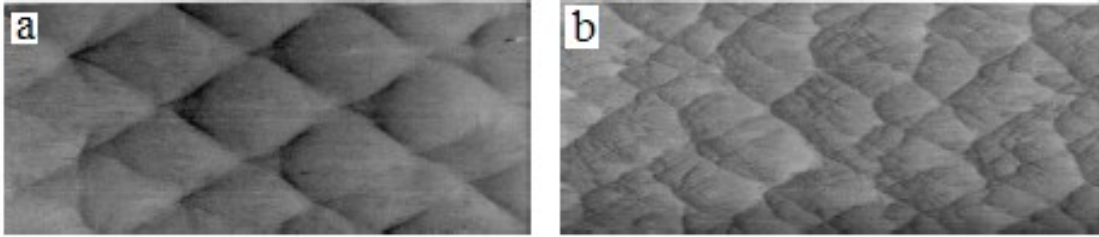


Figure 6: Soot foils of a) a regular cellular structure ($2\text{H}_2\text{-O}_2\text{-17Ar}$, $P_1=20\text{kPa}$) and b) an irregular cellular structure ($\text{C}_3\text{H}_8\text{-5O}_2\text{-9N}_2$, $P_1=20\text{kPa}$). Taken from Austin (2003).

Recent numerical simulations of irregular detonations with sufficiently high resolutions ((Sharpe 2001), (Deiterding 2003), (Radulescu, Sharpe, et al. 2007)) showed bifurcations of the Mach stem immediately after a triple point collides either with a wall or another triple point. However, bifurcations have not been observed in numerical simulations of regular detonations ((Deiterding 2003), (Hu, et al. 2004), (Liang, et al. 2007)). An example of a bifurcation occurring in a numerical simulation of an irregular detonation is shown in Figure 7, where a new triple point, labelled k , is formed after the triple point reflects off the lower wall. The vortex directly behind the new triple point is identical to the one observed in bifurcating inert shock reflection simulations (see Figure 3). Due to the unsteady, small scale nature of cellular detonations, and the limitations of experimental diagnostics, bifurcations have yet to be clearly observed in detonation experiments to the best of our knowledge.

It is likely that these bifurcations are caused by the inert shock reflection phenomenon, and contribute to irregularity since they are a source of new triple points. Thus, the second part of this thesis will investigate whether bifurcations observed in numerical simulations of detonations are caused by the inert shock reflection process.



Figure 7: Three consecutive density plots of a numerical simulation of a detonation ($\gamma=1.2$, $Q/RT_0=50$, and $Ea/RT_0=27$). A bifurcation (labelled k) can be observed after the triple point reflects off the lower wall. Taken from Radulescu (2007).

1.3 Thesis outline

As was previously mentioned, Part 1 of this study is dedicated to determining when these bifurcations occur in inert shock reflections. Relevant background information on inert shock reflections is presented in Section 2.1. To determine when bifurcations occur, systematic numerical simulations across a range of the shock reflection parameters were conducted. The numerical details are given in Section 2.2. Section 2.3 provides the validation of the mathematical model, Section 2.4 provides the results of the simulations, and Section 2.5 provides the results of a resolution and solver study which served to verify the numerical method. Section 2.6 provides the discussion which focuses on an analysis of the shock reflection process aimed to identify the physics controlling the bifurcating regime, as well as the differences expected between the numerical results and real shock reflections.

Part 2 of this study is focused on investigating whether the inert shock reflection phenomenon is the cause of bifurcations observed in irregular detonation simulations. Therefore, a model of the triple point reflection process as an inert shock reflection is proposed in Section 3.1. By doing a thorough validation of the model against cellular detonation simulations, it can be concluded whether the inert shock reflection phenomenon is the cause of the bifurcations in detonations. This validation is presented in Section 3.2. A discussion, which focuses on the effects of these bifurcations on irregularity, is presented in Section 3.3. The conclusions for the entire thesis (both parts) are presented in Section 4.

2 Part 1: Bifurcations in shock reflections

2.1 Review of Inert Shock reflections

The shock reflection phenomenon is relatively well understood, and has been studied extensively in the past. A review of the findings relevant to this thesis is presented here.

2.1.1 Pseudosteady flow

A shock wave moving at a constant velocity is an example of a pseudosteady flow. This is because the flow is steady in the shock frame of reference, and thus can be analyzed by using steady flow theories. The transformation of the frame of reference from the laboratory frame (where velocities are denoted with a u) to the shock frame (where velocities are denoted with a v) is called a Galilean transformation, and is shown in Figure 8.

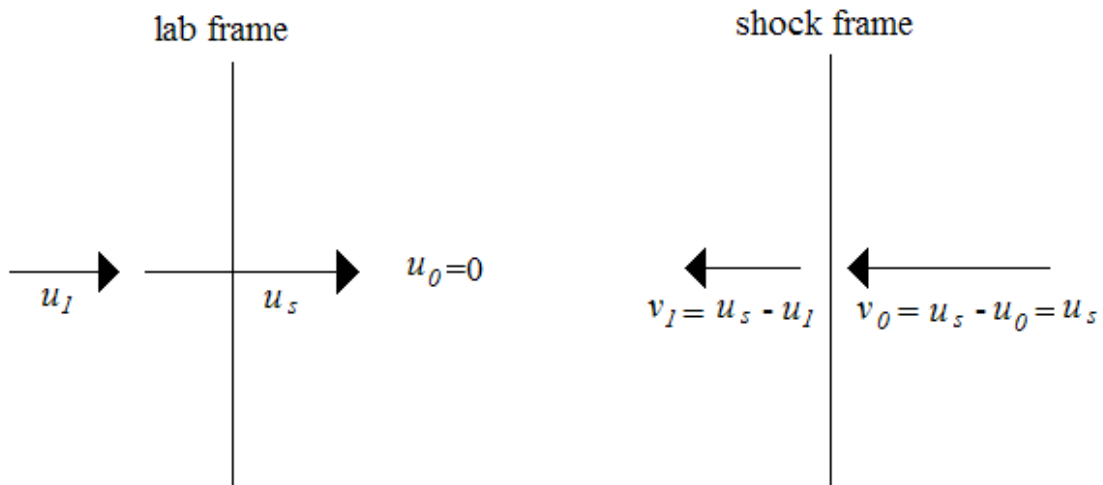


Figure 8: Galilean transformation.

Experimental observations of shock reflections conducted in the past (Smith 1945) show that the reflection configuration at a later time is simply a scaled up version of the reflection configuration at an earlier time. That is to say, the shock reflection phenomenon is self-similar. For a Mach reflection, this means that the triple point has a steady trajectory angle, χ , as is demonstrated in Figure 9. The self-similarity of shock reflections indicates that in the frame of reference attached to where shocks intersect, the flow is steady. In other

As was discussed in Section 2.1.1, it is possible to analyze a Mach reflection with steady flow theories by attaching a frame of reference to the triple point because of the experimentally observed self-similarity. In this frame reference, the flow is incident on each shock at some angle ϕ , and gets deflected by an angle θ , as shown in Figure 10. Oblique shock jump relations derived based on assuming an inviscid, non-heat conducting, perfect gas (see Thompson (1972)) are used to determine the state of the flow behind each shock (e.g. pressure and velocity), as well as the deflection angle. It is thus assumed that viscosity, heat transfer, and real gas effects have a negligible impact on the Mach reflection configuration. The oblique shock jump relations that are relevant to the Mach reflection analysis are shown below (Ben-Dor (2007)).

$$p_j = p_k \frac{2\gamma(M_k \sin \phi_j)^2 - (\gamma - 1)}{\gamma + 1} \quad (1)$$

$$\theta_j = \tan^{-1} \left[2 \cot \phi_j \frac{(M_k \sin \phi_j)^2 - 1}{M_k^2(\gamma + \cos 2\phi_j) + 2} \right] \quad (2)$$

$$M_j = \csc(\phi_j - \theta_j) \left[\frac{\gamma + 1 + (\gamma - 1) [(M_k \sin \phi_j)^2 - 1]}{\gamma + 1 + 2\gamma [(M_k \sin \phi_j)^2 - 1]} \right]^{1/2} \quad (3)$$

where subscripts k and j indicate flow states ahead and behind the shock, γ is the ratio of specific heats of the gas, M is the flow Mach number, ϕ_j is its angle of incidence, θ_j is its deflection angle and p is the pressure. In addition to the oblique shock jump conditions which apply to all three shocks, the flow deflection and the pressure must be the same on both sides of the slipstream. This gives us two additional conditions:

$$\theta_1 - \theta_2 = \theta_3 \quad (4)$$

$$p_2 = p_3 \quad (5)$$

The use of the oblique shock relations and the two matching condition across the slipstream (Equations (1)- (5)) applies to all three shock structures (including detonation triple points), and thus is known as the “three shock theory”. Based on geometric considerations, the following two relations can be obtained for the specific case of Mach reflections:

$$\phi_1 = 90^\circ - (\theta_w + \chi) \quad (6)$$

$$M_0 = \frac{M_s}{\sin \phi_1} \quad (7)$$

where M_s is the Mach number of the incident shock in the laboratory frame, θ_w is the wedge angle, and χ is the triple point trajectory angle. However, one more relation is needed to close the system of equations: The Mach stem is assumed to be perpendicular to the wedge, and straight, as was first suggested by Law and Glass (1971):

$$\phi_3 = 90^\circ - \chi \quad (8)$$

This assumption appears to be valid since the Mach stem has been experimentally observed to be straight and perpendicular to the wedge under most conditions; in fact, the base of the Mach stem must be perpendicular to the wedge because this ensures that the flow in region 3 (see Figure 10) near the wall is parallel to the wall. The fact that the Mach stem is observed to be straight indicates that the flow in region 3 is uniform.

In order to fully understand the analytical approach, a summary of an iterative solution procedure is given:

1. A particular case of shock reflection is specified by assigning M_s , θ_w , and γ
2. An initial value for χ must be guessed

3. φ_1 and M_0 can be obtained by using Equations (6), and (7). p_1 , θ_1 , and M_s can then be obtained by using Equations (1), (2), and (3) with $j=1$, $k=0$
4. φ_3 can be obtained by using Equation (8). p_3 , and θ_3 can then be obtained by using Equations (1), and (2) with $j=3$, $k=0$
5. θ_2 can be obtained by using Equation (4). φ_2 , and p_2 can then be obtained by using Equations (1), and (2) with $j=2$, $k=1$
6. If Equation (5) is satisfied, the solution is achieved. If not, χ must be adjusted, and we must return to step 2.

A graphical solution is also possible through the use of shock polars (see Law and Glass (1971)). It is important to remember that the velocities obtained in this analysis apply to the triple point frame of reference. To get the velocities in the lab frame of reference, a Galilean transformation must be performed.

2.1.3 The entire shock reflection process

As Law and Glass (1971) demonstrated, the entire shock reflection process is actually a combination of two processes: the shock reflection process occurring at the front and the flow deflection process occurring at the back. To understand this, imagine a moving shock that is just about to be reflected by a wedge with the gas particles ahead of the shock coloured white, and the gas particles behind the shock coloured grey, as shown in Figure 11a. The grey particles will be deflected by the wedge in the back, while the white particles will be affected by the shock reflection in the front. In the laboratory frame of reference, the grey particles are moving at a velocity u_l , and the shock is moving at a velocity u_s . It is clear from the Galilean transformation discussed in Section 2.1.1 that u_l is smaller than u_s . This means that at a later time, the flow field behind the incident shock consists of both grey particles, and white particles, as shown in Figure 11b. In other words, the solution of the entire shock reflection flow field comes from the solution of the trailing flow being deflected by the ramp, and the solution of the leading shock reflecting off the ramp. These solutions must merge smoothly together (i.e. no pressure discontinuity)

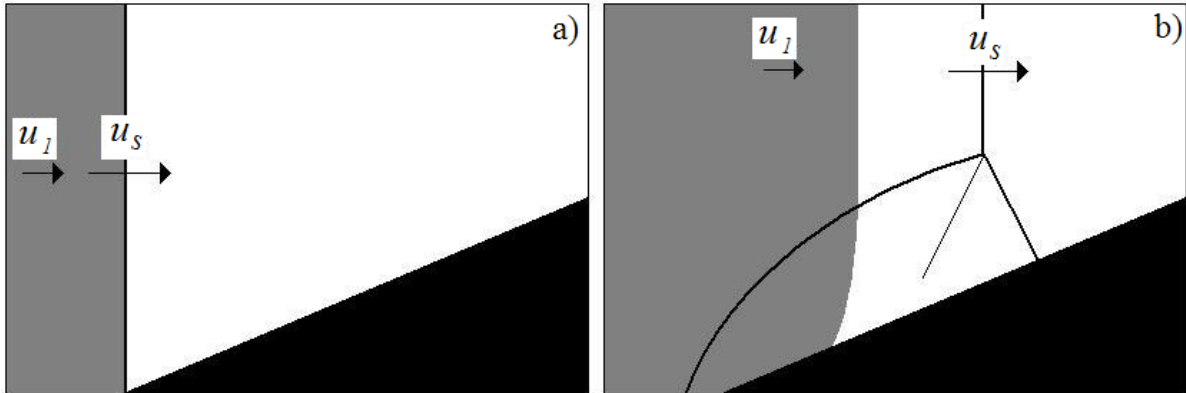


Figure 11: Sketch of a moving shock a) just about to be reflected by a wedge and b) after reflection.

This means that the analytical approach presented in Section 2.1.2 only yields part of the entire shock reflection solution. To obtain the full solution, the flow deflection process occurring in the back would have to be considered. In some cases, the flow deflection is simply accomplished with an oblique shock, and thus the flow field can be easily obtained. However, in many cases, the ramp angle θ_w is so large that the shock is detached. The flow field is thus nonuniform, which means that the flow field can only be obtained via a detailed solution of the equations of motion (i.e. numerical solution). Moreover, the flow deflection solution must merge with the shock wave reflection solution occurring at the front. This means that the flow field in this merging zone will also be nonuniform, and thus can only be obtained via a detailed solution of the equations of motion. In other words, the full flow field of a shock reflection cannot be obtained with a simple analytical approach; a numerical approach is required to obtain the full flow field.

2.1.4 Types of Mach reflection

As was highlighted in the previous section, the entire shock reflection process is quite complex; it consists of the merging of the trailing flow deflection process with the lead shock reflection process. It is thus not surprising that three distinct types of Mach reflections have been observed experimentally. A summary of these different configurations is presented here (a more detailed discussion of these configurations can be found in Ben-Dor (2007)).

2.1.4.1 Single Mach reflection

A single Mach reflection (Figure 12) is characterized by a reflected shock which is curved along its entire length. It tends to occur at low ramp angles and low incident shock Mach numbers.

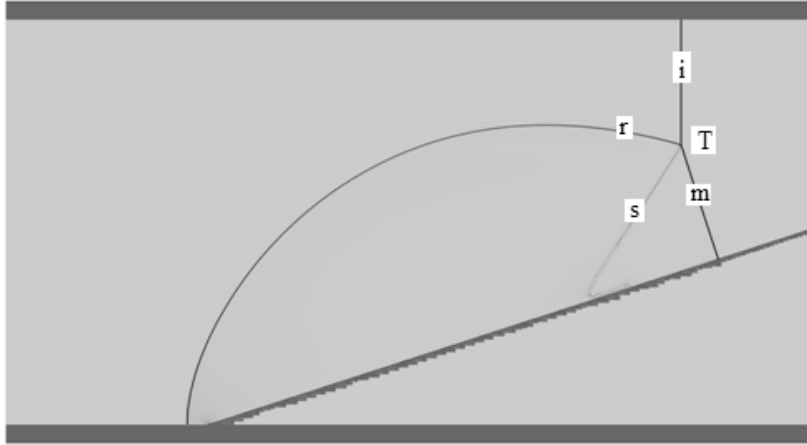


Figure 12: Schlieren image (i.e. grayscale plot of the gradient of density) obtained from a numerical simulation conducted with $M_s=2$, $\theta_w=18^\circ$, and $\gamma=1.2$ showing a single Mach reflection configuration.

2.1.4.2 Transitional Mach reflection

At higher ramp angles and incident shock Mach numbers, the reflected shock develops a kink, and this configuration is known as a transitional Mach reflection (Figure 13). This kink develops when the flow deflection process can no longer communicate with the shock reflection process. This occurs when the flow in region 2 (see Figure 10) becomes supersonic with respect to the triple point

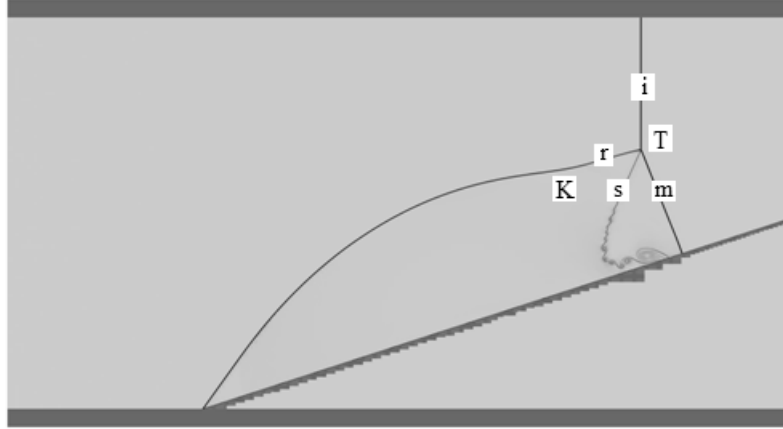


Figure 13: Schlieren image obtained from a numerical simulation conducted with $M_s=3$, $\theta_w=18^\circ$, and $\gamma=1.2$ showing a transitional Mach reflection configuration. The kink that distinguishes it is labelled K.

2.1.4.3 Double Mach reflection

At even higher ramp angles and Mach numbers, the kink becomes a new triple point, and this configuration is known as a double Mach reflection (Figure 14). This new triple point develops when the flow in region 2 (see Figure 10) becomes supersonic with respect to the kink. The slip line associated with the second triple point is difficult to see in a Schlieren image because the shocks connected to that triple point are weak, and thus the density difference (or gradient) between the fluid that is processed by two shocks and the fluid that is processed by one shock is small.

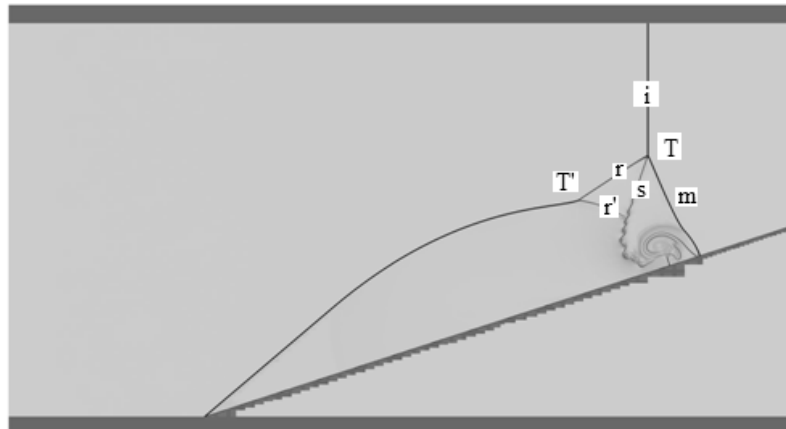


Figure 14: Schlieren image obtained from a numerical simulation conducted with $M_s=5$, $\theta_w=18^\circ$, and $\gamma=1.2$ showing a double Mach reflection configuration. The second triple point and additional shock that distinguish it are labelled T' and r' respectively.

2.2 Numerical details

As was mentioned in Section 2.1.2, a numerical approach must be used in order to solve the entire flow field resulting from a shock reflection. Thus, in this study we used numerical simulations to determine the conditions for which bifurcations occur.

The entire shock reflection flow field is assumed to be well captured by the Euler equations for a perfect gas with constant specific heats and molecular weight:

$$\frac{D\rho}{Dt} + \rho \nabla \cdot U = 0; \quad \rho \frac{DU}{Dt} + \nabla p = 0; \quad \rho \frac{De}{Dt} = \frac{p}{\rho} \frac{D\rho}{Dt}$$

where D/Dt denotes the material derivative $D/Dt \equiv \partial/\partial t + U \cdot \nabla$, and U denotes the velocity vector. The internal energy is given by $e = RT/(\gamma - 1)$, where the temperature can be found from the ideal gas law, $p = \rho RT$.

The simulations were conducted on a domain that had 128 base grid points in the x direction by 64 base grid points in the y direction. The base of the ramp was positioned at the 32nd base grid point in the x direction. Reflective boundary conditions were imposed on the top and bottom boundaries. The shock wave was initiated by imposing the shock jump relations for a calorically perfect gas at the 16th base grid point in the x direction.

The model detailed above was solved with the AMRITA CFD package developed by Quirk (1998). The ramp was created by using the embedded boundary technique and applying the level-set method developed by Xu et al. (1997). The Roe approximate Riemann solver (Roe 1981) was used as the solver, unless otherwise specified. The AMRITA environment uses an adaptive mesh refinement scheme in order to save computational time. It does this by using a tiered grid system. The maximum number of grids ($lmax$) is set by the user. Each grid can refine the existing grid by the set refinement ratio (r). This means that the maximum number of grid points per base grid point is equal to r^{lmax} . The default case used in this study was $lmax=2$, and $r=4$ unless otherwise specified. The regions where more grids are to be used can be specified by setting the refinement criteria. In our case, regions with a higher density gradient (i.e. shocks and slip lines) were more refined. The temporal resolution was controlled by the CFL number, which was set to 0.8. The AMRITA script used for the shock reflection simulations is shown in Appendix A.

Since the shock reflection problem depends on M_s , θ_w , and γ , these parameters were varied in the script in order to determine when bifurcations occur. In order to verify the results, a resolution and solver study was conducted. The resolution study was conducted by varying the refinement ratio, r , in the script. The solver study was conducted by varying the Riemann solver (either Roe (Roe 1981), Godunov (Godunov 1959), EFM (Pullin 1980), HLLE (Einfeldt 1988), or AUSM (Liou and Steffen 1993)) used in the script.

2.3 Model Validation

To ensure that the model discussed above accurately captures the shock reflection phenomenon, a simulation was run and compared to an experiment from Glaz, et al.(1985) (air, $M_s = 8.7$, $\theta_w = 27^\circ$, $p_0 = 4.1\text{kPa}$, and $T_0 = 299.2\text{K}$). The input parameters for the simulation are M_s , θ_w , and γ . Since γ in reality is a function of temperature and thus takes on different values before and after a shock, an assumption for γ had to be made. The post incident shock γ was selected in order to accurately capture the compressibility in the shocked gases. The post shock γ was found to be 1.28 with NASA's CEA program (Gordon and McBride 1994). Therefore, the simulation was conducted with $M_s = 8.7$, $\theta_w = 27^\circ$, and $\gamma = 1.28$ as the parameters. The Schlieren image obtained from the simulation, as well as the experimental interferogram taken from Glaz, et al.(1985) are shown in Figure 15.

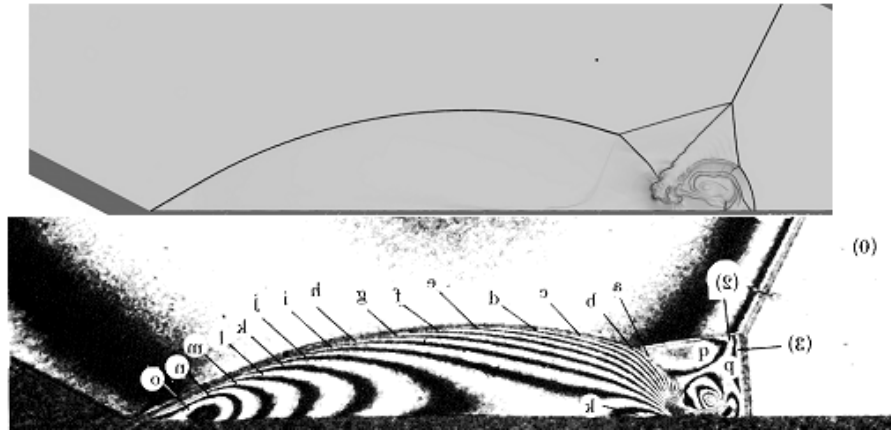


Figure 15: Schlieren image obtained from numerical simulation ($M_s = 8.7$, $\theta_w = 27^\circ$, and $\gamma = 1.28$) on top, and interferogram obtained from experiment (air, $M_s = 8.7$, $\theta_w = 27^\circ$, $p_0 = 4.1\text{kPa}$, and $T_0 = 299.2\text{K}$) taken from Glaz, et al.(1985) below.

2.4 Results

Results based on the approach discussed in Section 2.2 are presented here. Schlieren images are used to depict the flow fields since Schlieren images are simply a grayscale plot of the density gradient, and thus they expose shock waves and slip lines.

The Schlieren images obtained by varying M_s (keeping θ_w , and γ constant), by varying θ_w (keeping M_s , and γ constant), and by varying γ (keeping M_s , and θ_w constant) are presented in Figure 16, Figure 17, and Figure 18 respectively.

Figure 16 shows that when M_s is low ($M_s=2$), a single Mach reflection is observed, when M_s is higher ($M_s=3$), a transitional Mach reflection is observed, and when M_s is even higher ($M_s=4$ and higher), a double Mach reflection is observed. More importantly, as M_s is increased, the slip line vortex becomes larger, and eventually a bifurcation is visible at $M_s=6$.

Figure 17 shows that when θ_w is low ($\theta_w=5^\circ$), a single Mach reflection is observed, when θ_w is higher ($\theta_w=10^\circ$), a transitional Mach reflection is observed, when θ_w is higher than that ($\theta_w=15-40^\circ$), a double Mach reflection is observed, and when θ_w is further increased ($\theta_w=45^\circ$) a regular reflection is observed. More importantly, as θ_w is increased, the slip line vortex becomes larger, and eventually a bifurcation is visible at $\theta_w=20^\circ$.

Figure 18 shows that when γ is low ($\gamma=1.1-1.35$), a double Mach reflection is observed, and when γ is high ($\gamma=1.4-1.5$), a transitional Mach reflection is observed. More importantly, as γ is increased, the slip line vortex becomes smaller, and eventually the bifurcation that is visible at low γ disappears at $\gamma=1.25$.

It is clear from the results presented above that bifurcations occur as M_s is increased, θ_w is increased, and γ is decreased. It is also clear that as the parameters are changed in favour of bifurcation formation, the slip line first begins to curve forward, the resulting vortex that forms gets bigger and closer to the Mach stem, and eventually a bifurcation forms.

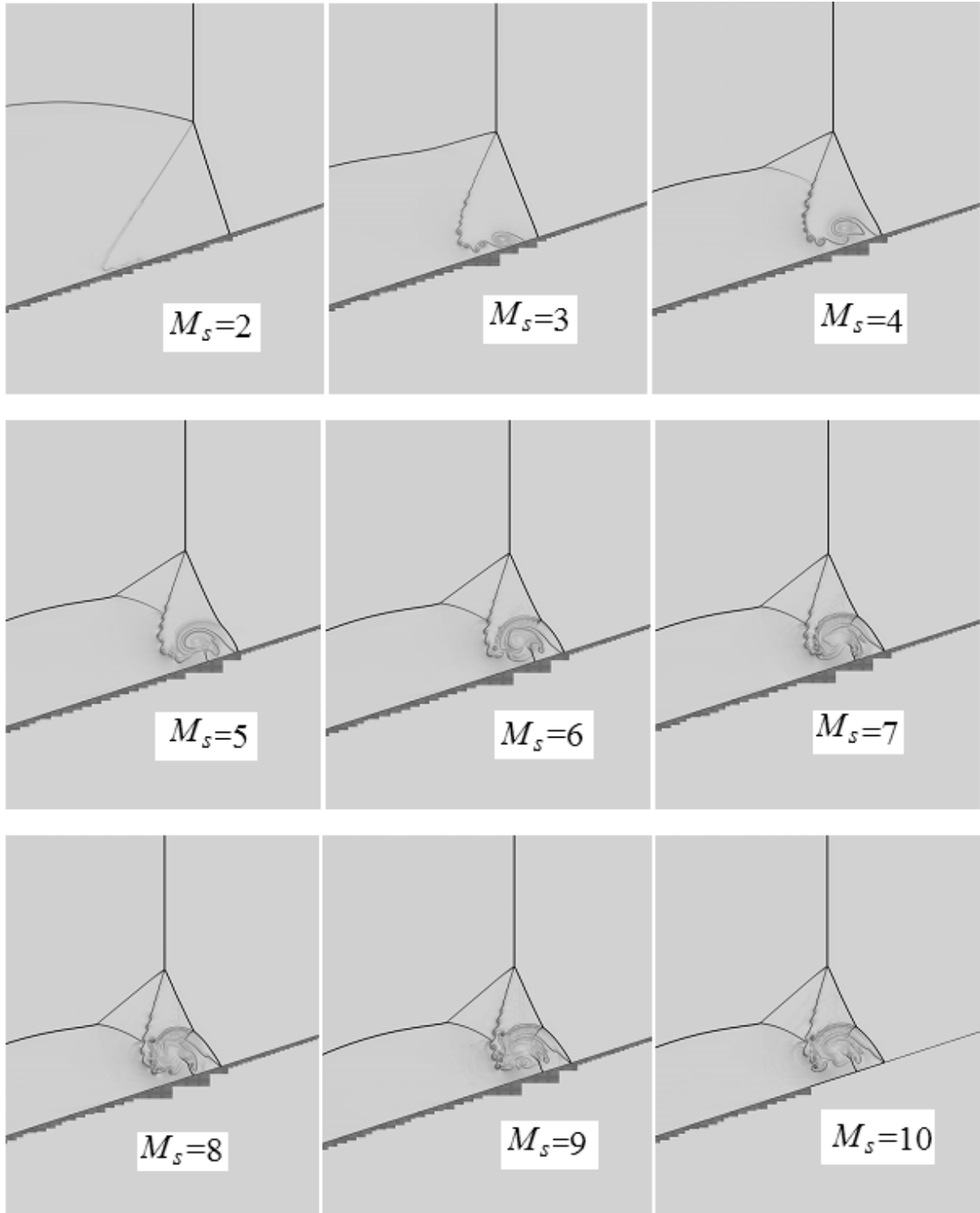


Figure 16: Schlieren images obtained by varying M_s . $\gamma=1.2$, $\theta_w=18^\circ$, and M_s is indicated on the figure. The incident shock is approximately 70 base grid points away from the corner in all images.

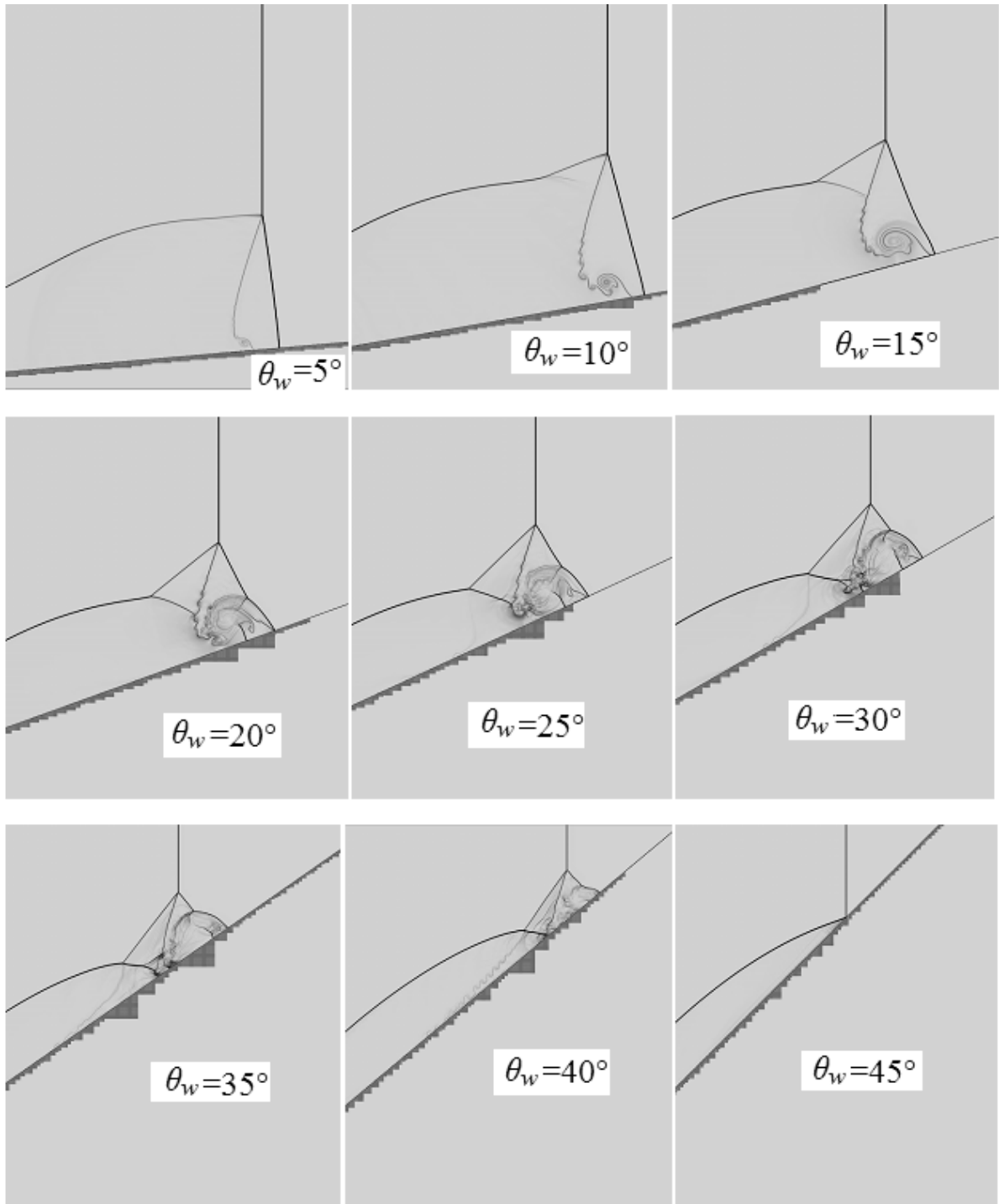


Figure 17: Schlieren images obtained by varying θ_w . $\gamma=1.2$, $M_s=6$, and θ_w is indicated on the figure. The incident shock is between 50-85 base grid points away from the corner in all images.

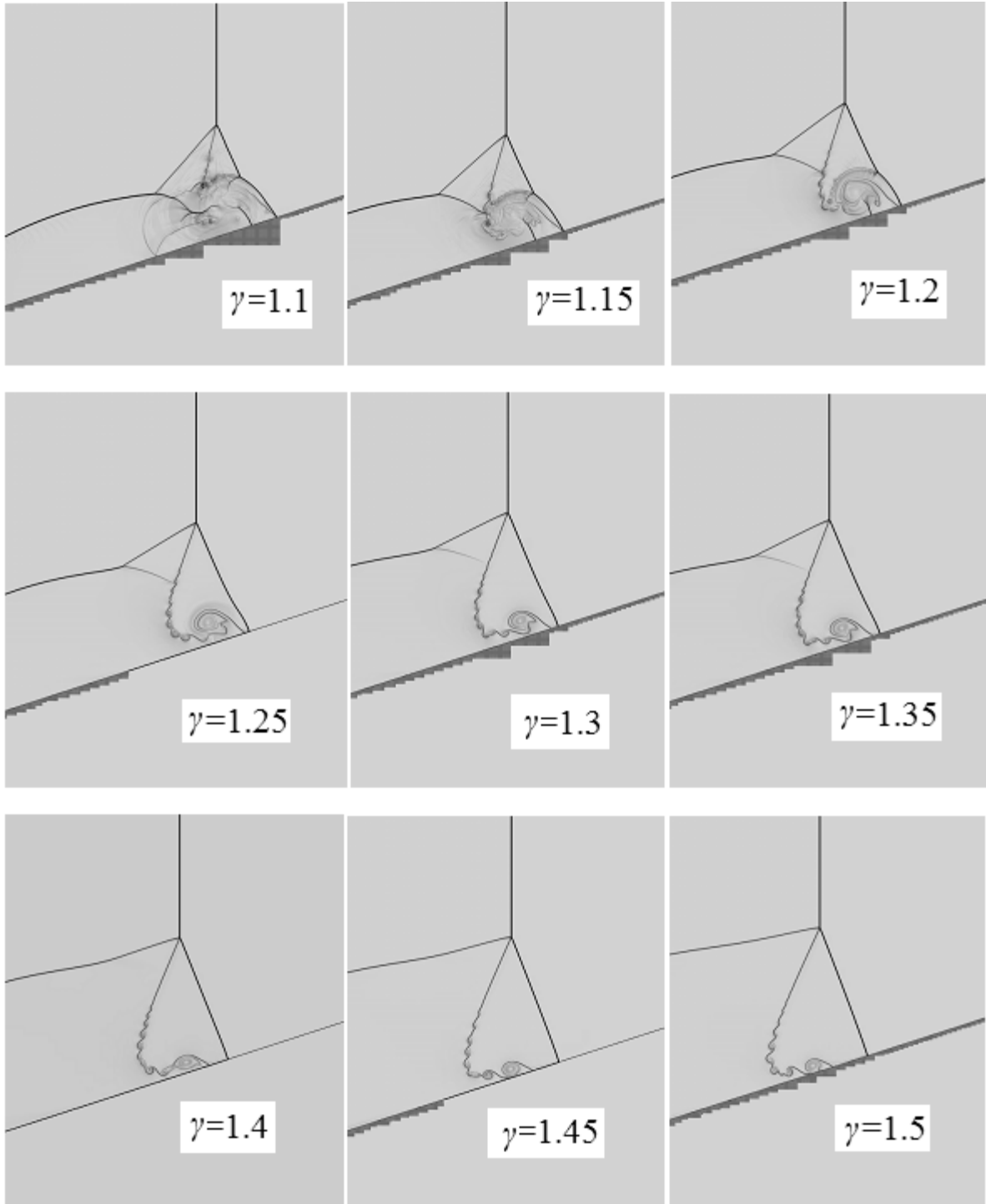


Figure 18: Schlieren images obtained by varying γ . $\theta_w = 18^\circ$, $M_s = 6$, and γ is indicated on the figure. The incident shock is approximately 70 base grid points away from the corner in all images.

To summarise the results of many inert shock reflection simulations across a wide range of parameters, the bifurcation transition points in the (M_s, θ_w) -plane for $\gamma=1.1, 1.2, 1.3, 1.4,$ and 1.5 are presented in Figure 19. Lines connect the points to show the bifurcation boundary. The transition points were obtained by setting γ and θ_w , and increasing M_s by increments of 1 until a bifurcation was observed (hence the error bars associated with the points).

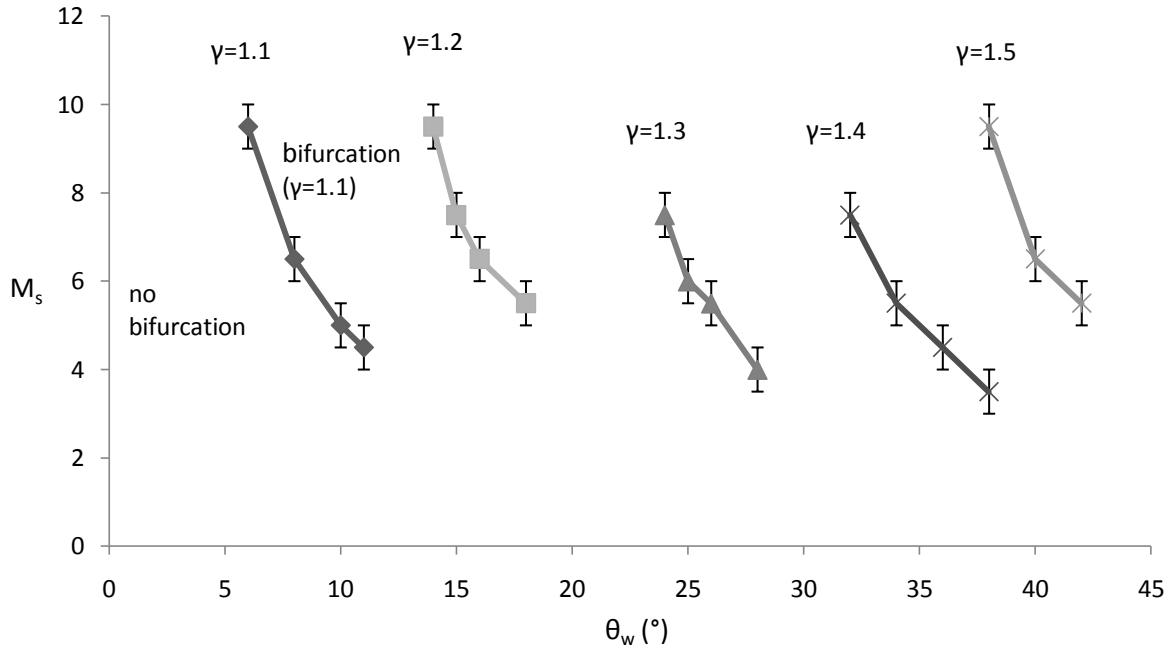


Figure 19: Bifurcation transition points for $\gamma=1.1, 1.2, 1.3, 1.4,$ and 1.5 . Lines connect the points to show the bifurcation boundary. Shock reflections with parameters below and to the left of a line did not have bifurcations, while shock reflections with parameters above and to the right of a line did have bifurcations.

In all the results presented above, bifurcations were only visible in the double Mach reflection regime, which occurs at sufficiently large ramp angles. If the ramp angle is further increased, a regular reflection occurs. Figure 20 shows that bifurcations disappear before a regular reflection occurs. In other words bifurcations appear and disappear within the double Mach reflection regime.

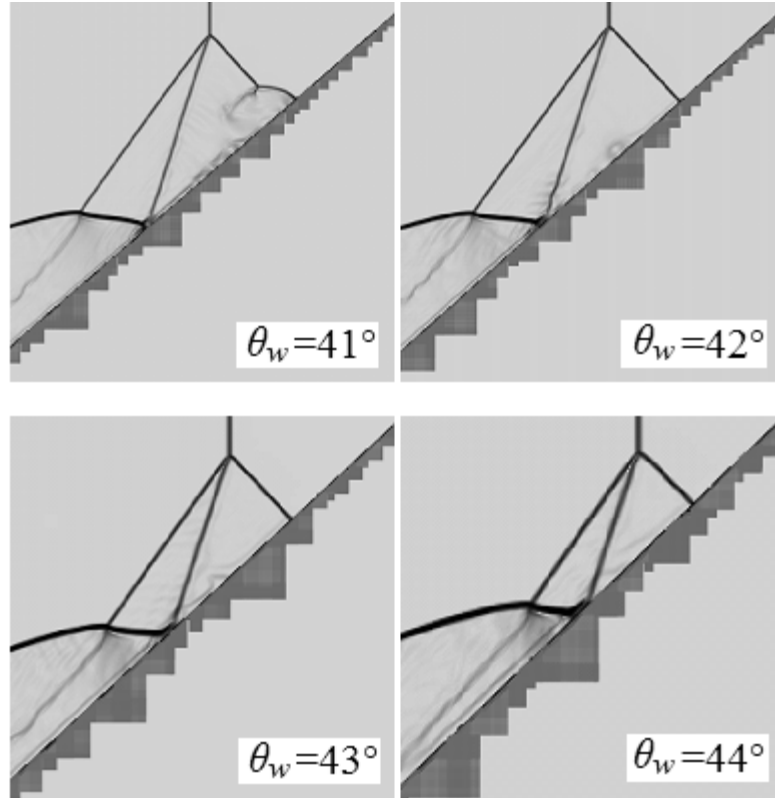


Figure 20: Schlieren images obtained by varying θ_w . $\gamma=1.2$, $M_s=6$, and θ_w is indicated on the figure. The incident shock is between 50-60 base grid points away from the corner in all images.

2.5 Verification: Resolution and solver study

In order to verify that the numerical procedure used solves the mathematical model accurately, a resolution and solver study was conducted. The Schlieren images obtained by varying the resolution (keeping M_s , θ_w , and γ constant), and by varying the solver (keeping M_s , θ_w , and γ constant) are presented in Figure 21 and Figure 22 respectively.

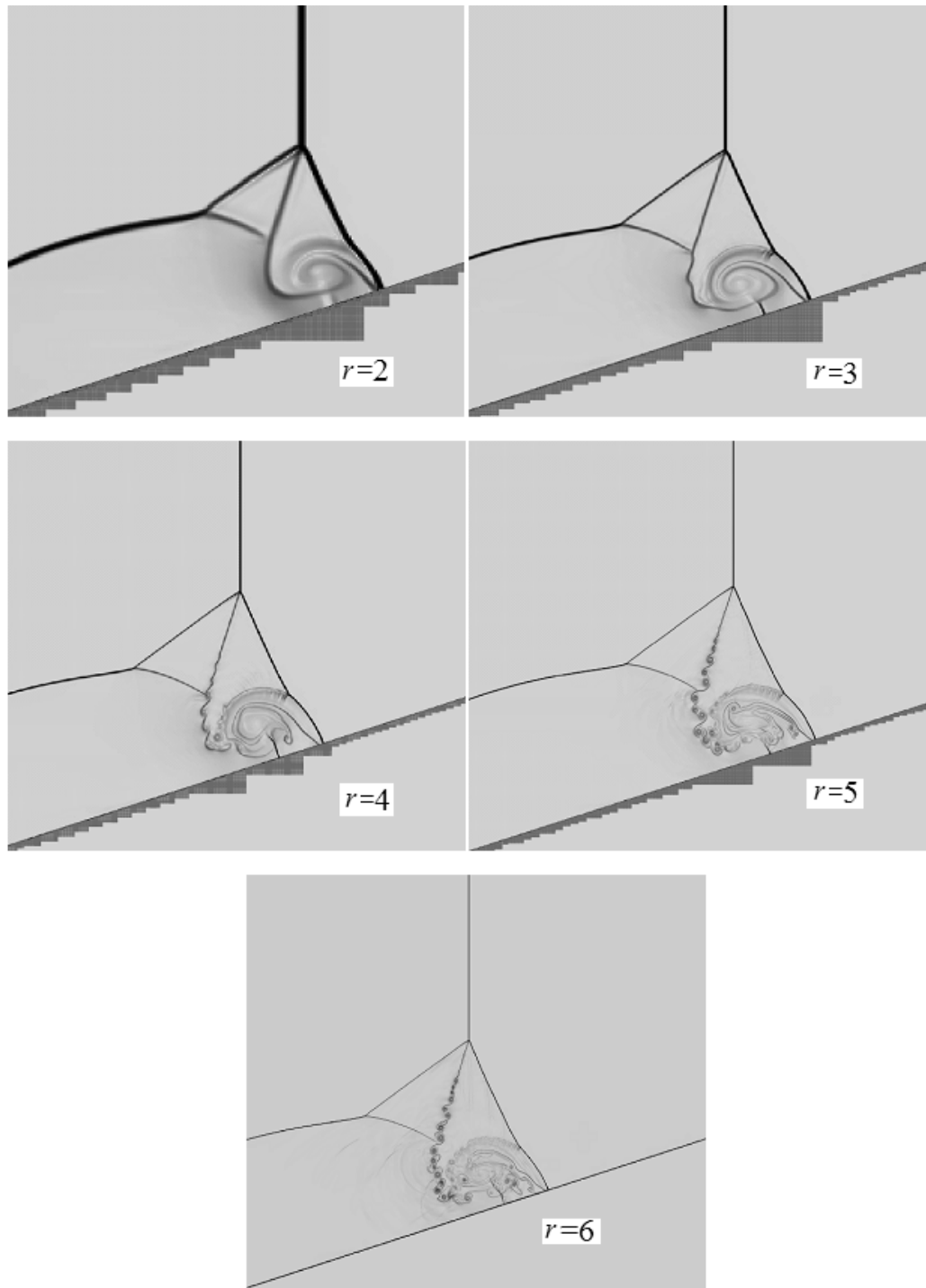


Figure 21: Schlieren images obtained by varying the refinement ratio, r . $\theta_w=18^\circ$, $M_s=6$, $\gamma=1.2$, and r is indicated on the figure. The incident shock is approximately 280, 630, 1120, 1750, and 2520 of the finest grid points away from the corner for the images corresponding to $r=2, 3, 4, 5$, and 6 respectively.

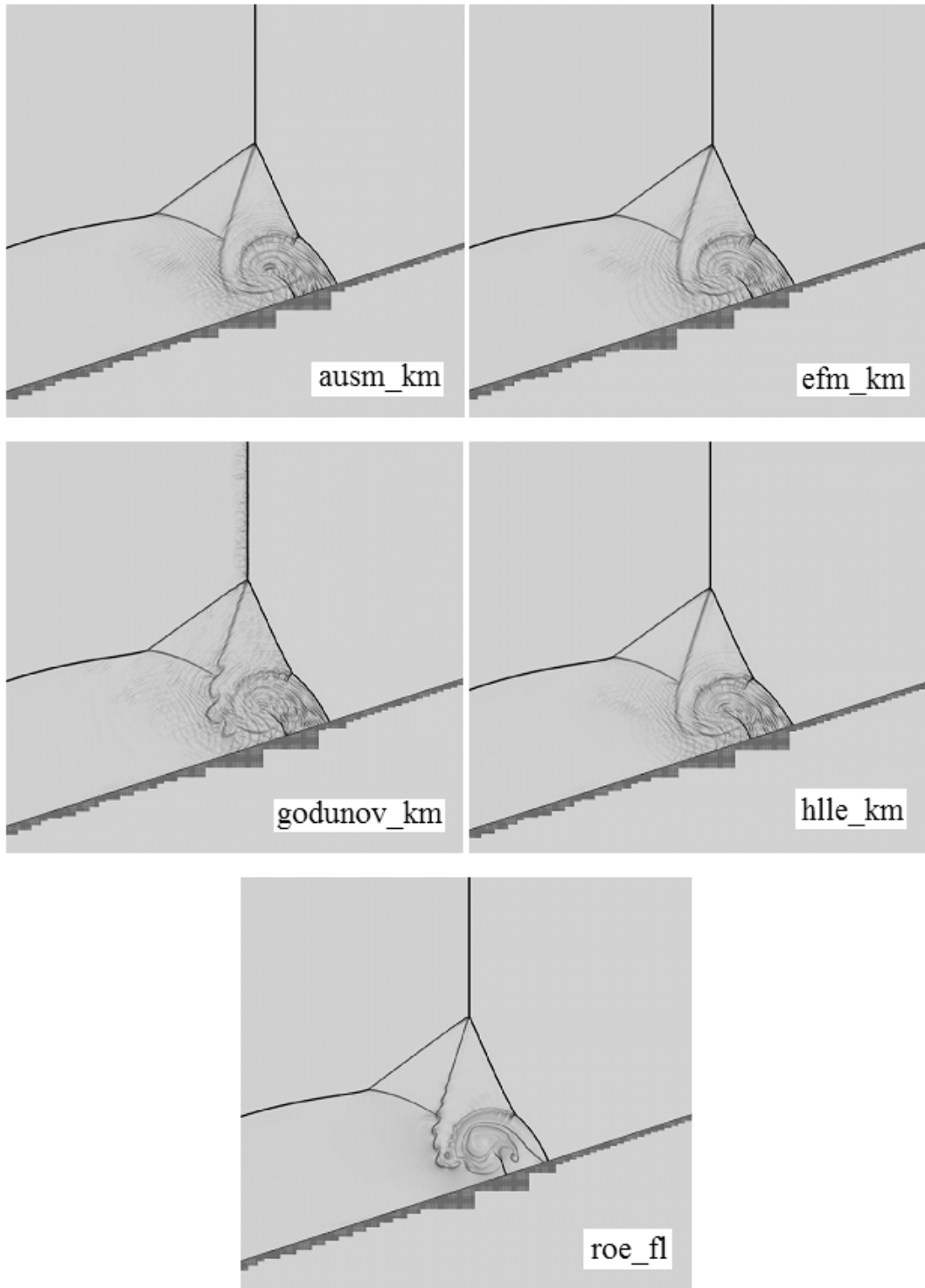


Figure 22: Schlieren images obtained by varying the solver. $\theta_w=18^\circ$, $M_s=6$, $\gamma=1.2$, and the solver is indicated on the figure. The incident shock is approximately 70 base grid points away from the corner in all images.

Figure 21 shows that as the resolution is increased from $r = 2$ to $r = 5$, the Mach stem kink becomes more prominent, and bifurcations are observed for $r \geq 3$. The prominence of the kink appears very similar for the $r = 3, 4,$ and 5 simulations; however, the Mach stem kink becomes less prominent at $r = 6$. Vortices on the slip line are present and more prominent at higher resolutions. These vortices are a result of Kelvin Helmholtz instability, which is caused by the velocity difference across the slip line.

Figure 22 shows that the various solvers yield very similar results in terms of the prominence of the bifurcation. The Roe solver yields results that are less noisy than the results obtained by the other solvers, and thus it is possible that the type of solver used could have an effect on the bifurcation transition parameters.

To further understand the effects that resolution and type of solver used have on the bifurcation transition parameters, another bifurcation boundary graph is presented in Figure 23. In this figure, bifurcation transition points for $\gamma=1.2$ obtained by using the `hllc_km` solver (with $r = 4$), and by using $r = 2$ (with the `roe_fl` solver), are compared to the transition points obtained by using the usual method (`roe_fl` solver, $r = 4$). Again, the transition points were obtained by setting θ_w , and increasing M_s by one until a bifurcation was observed, and lines connect the points to show the bifurcation boundary.

Figure 23 shows that, although variations to the numerical simulations (either resolution, or solver used) do have an effect on quantitatively predicting bifurcation, they do not have an effect on qualitatively predicting bifurcations; they still occur when M_s is large, θ_w is large, and γ is small.

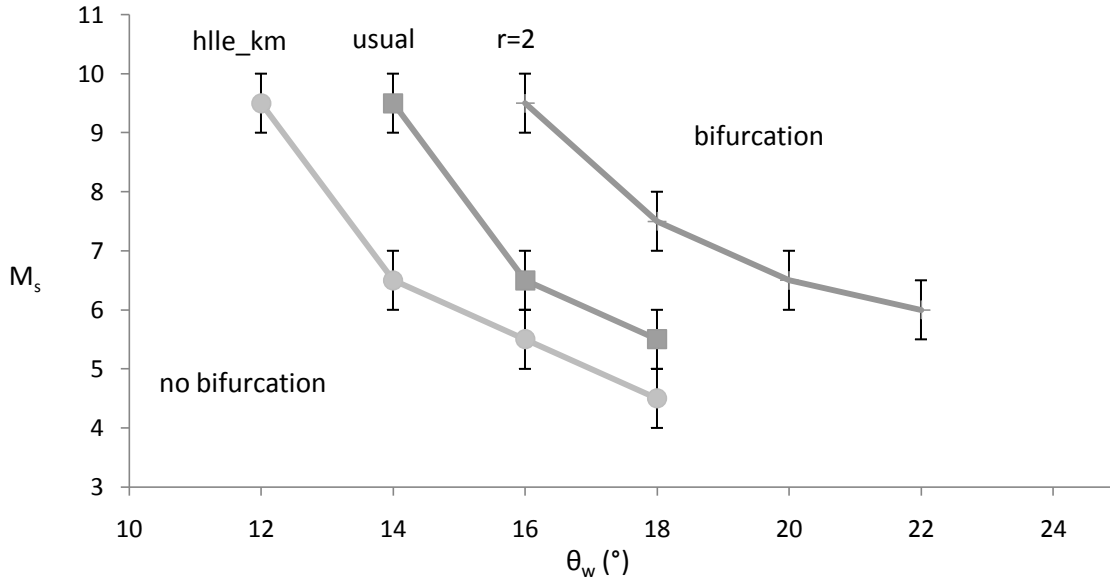


Figure 23: Bifurcation transition points for $\gamma=1.2$ obtained by using the hllc_km solver, and with $r=2$. The transition points obtained by using the usual method (roe_fl solver, $r=4$) are also shown. Lines connect the points to show the bifurcation boundary. Shock reflections with parameters below and to the left of a line did not have bifurcations, while shock reflections with parameters above and to the right of a line did have bifurcations.

2.6 Discussion

2.6.1 Why the slip line curves forward

It is of interest to know why the slip line curves towards the Mach stem, because without this phenomenon, bifurcations would not occur. An analytical model for the transition from no-jetting (curving away from the Mach stem) to jetting (curving towards the Mach stem) has been proposed by Henderson, et al.(2003), however it relies on results from numerical simulations, and thus the reason why the slip line curves towards the Mach stem is not physically clear. In that study, a number of simulations of shock reflection with $\gamma=1.4$ were conducted, and jetting occurred somewhere between $M_s=1.5$ and $M_s=2$ for ramp angles between 10° and 40° . Hornung (1986) pointed out that the pressure near the wall to the left of the slip line (region 2 in Figure 10) must be higher than the pressure near the wall to the right of the slip line (region 3 Figure 10) in order for the slip line to curve forward, and that this higher pressure corresponds to the stagnation of the flow to the right of the slip line

(region 3) with respect to the wall. He also mentioned that this pressure gradient can be so severe that it can cause the Mach stem to bulge. However, reasoning for why the slip line does not curve forward in certain situations was not given. Semenov et al. (1970) hypothesized that the slip line curves forward due to the interference of the flow deflection and shock reflection processes, but concrete proof of this hypothesis was not presented. A discussion of why the slip line curves forward from a consistent point of view which unifies the arguments made in the past with numerical support is thus presented here.

The reason the slip line curves one way or the other can be understood by using the analysis presented in Section 2.1.2. Assuming that the Mach stem is perpendicular to the wall and straight, the flow in region 3 is strictly parallel to the wall in the lab frame of reference. Thus, in a frame of reference attached to where a straight slip line would intersect the wall, labelled B, the velocity in region 3 is zero. Point B is thus moving at a velocity v_3 in the triple point frame of reference. Thus, with respect to point B, the velocity in region 2 is equal to $v_2 - v_3$, as shown in Figure 24. Since v_2 is always greater than v_3 (see Henderson, et al (2003) for explanation), the flow in region 2 has a component perpendicular to the wall. That means that if the slip line was straight, there would be a stagnation point and thus a high pressure just to the left of point B, and the pressure condition across the slip line would not be satisfied. This means that the slip line must bend one way or the other to convert the velocity component perpendicular to the wall in region 2 to a component parallel to the wall.

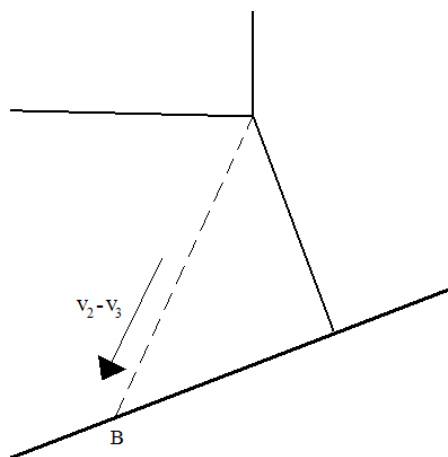


Figure 24: Diagram showing the velocity of region 2 with respect to point B, the point where an imaginary slip line would intersect the wall. The velocity of region 3 with respect to point B is zero.

Whether the slip line bends towards the corner or away from the corner depends on the solution (i.e. pressure) of the flow deflection process occurring behind the shock reflection process, as Semenov et al. (1970) pointed out. Let's consider the case where the slip line curves towards the wedge corner and becomes tangent to the wall (see Figure 25). The more the slip line curves towards the corner, the more the velocity in region 3 has to increase (so that fluid fills the entire region) along the slip line. Since the Euler equation along a streamline states that $\frac{1}{\rho} \frac{\partial P}{\partial s} = -v \frac{\partial v}{\partial s}$ (where s is the distance along the streamline), this means that the pressure decreases, and the more the slip line curves, the more the pressure decreases. Since the pressure from the shock reflection solution (white region in Figure 11) must match the pressure from the flow deflection process (grey region in Figure 11), the slip line can only curve to the left if the pressure in the white region is higher than the grey region. The amount of curvature depends on the pressure difference between the two regions.

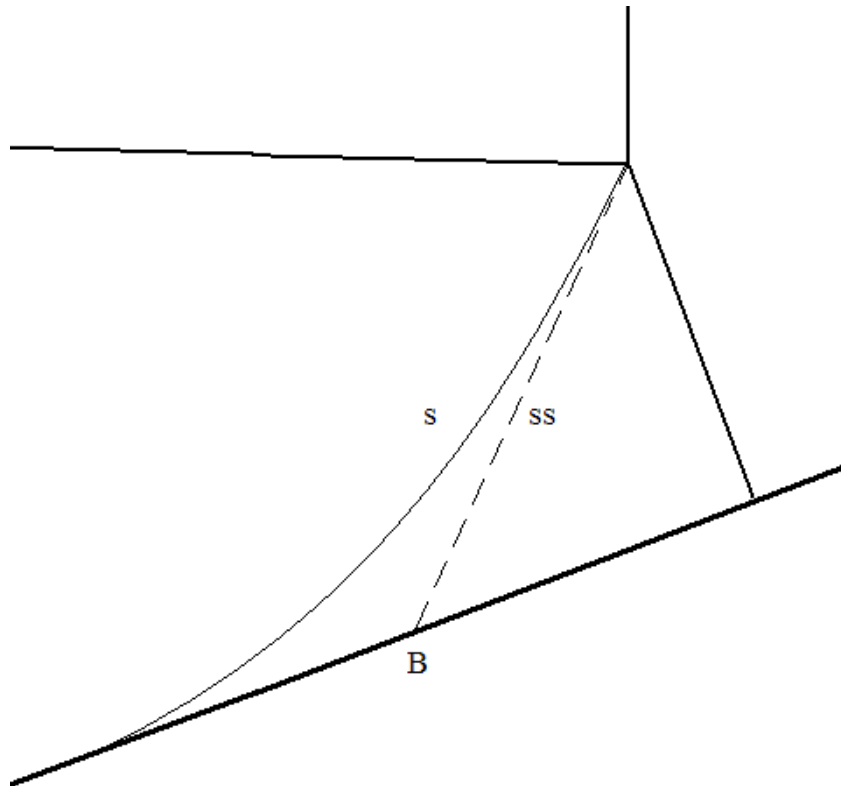


Figure 25: Diagram of slip line curving towards the wedge corner. The dashed line, labelled ss , represents an imaginary straight slip line for reference purposes.

Our numerical results showed that the slip line curves towards the wedge corner at low Mach numbers. A Schlieren image obtained for $M_s=1.5$, $\theta_w=32^\circ$, and $\gamma=1.4$, as well as the pressure reading along the wall are shown in Figure 26. It is clear that the pressure corresponding to the flow deflection solution is low, and thus the slip line curves to the left in order to match the two solutions.

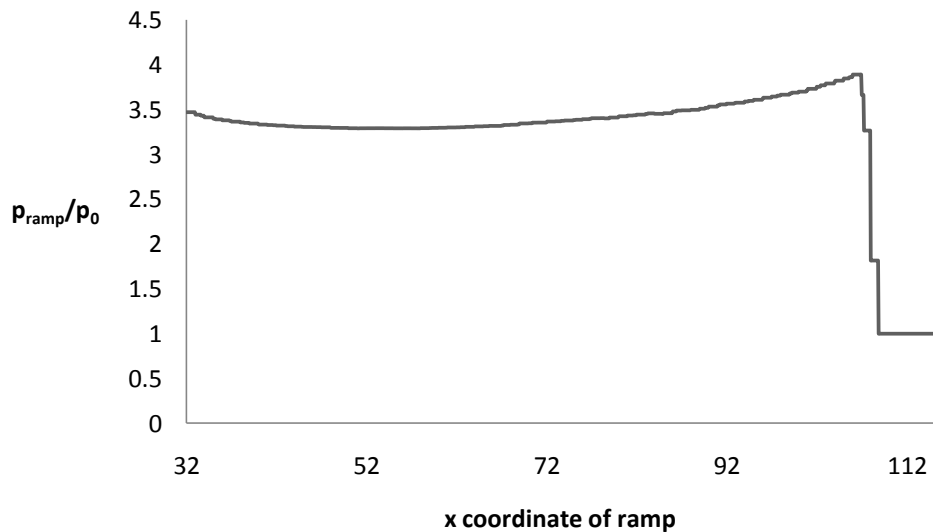
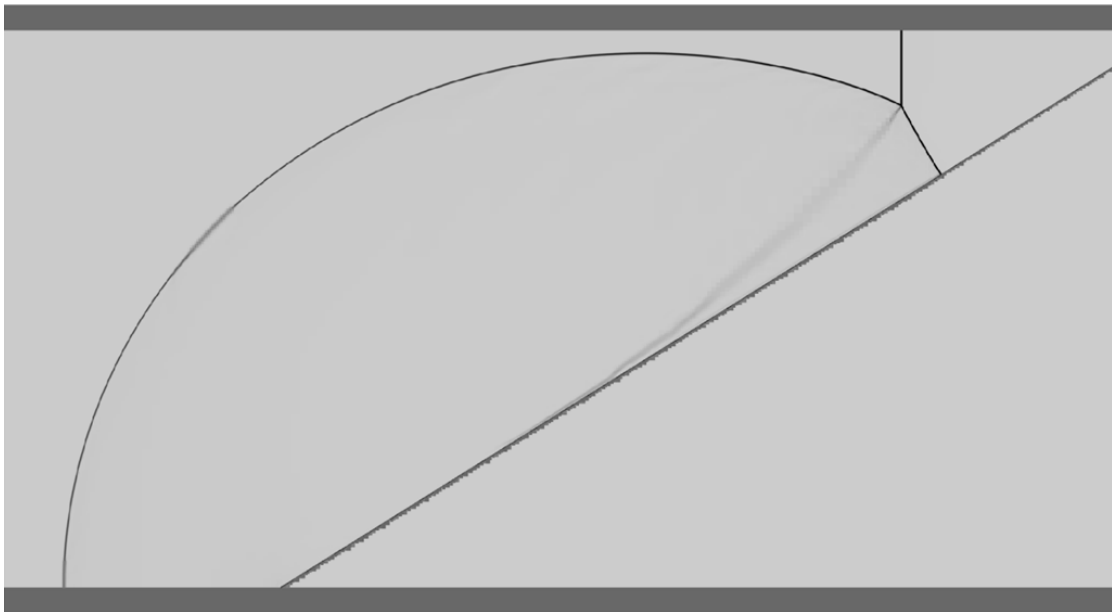


Figure 26: Schlieren image (above) and a graph of pressure along the ramp, p_{ramp} , (below) obtained from a numerical simulation conducted with $M_s=1.5$, $\theta_w=32^\circ$, and $\gamma=1.4$. The Schlieren image shows the slip line curving towards the wedge corner.

If the pressure is higher in the grey region than the white region, the slip line can no longer curve to the left. Consequently, it must curve to the right, as shown in Figure 27. This means that some of the flow in region 2 must go to the right (which we will call region 4), and the remainder of the flow in region 2 must go to the left. This means that there must be a peak pressure at a certain point diverting the flow. As Hornung (1986) pointed out, this pressure is the stagnation pressure of the flow in region 2 with respect to point B (note, this stagnation point may not correspond to exactly where a straight slip line would intersect the wall, but it will be travelling at roughly the same speed as point B, and thus we call it point B). In other words, it is the pressure obtained from the flow in region 2 colliding with the wall. This increased pressure in the white region allows the pressures in both regions to match.

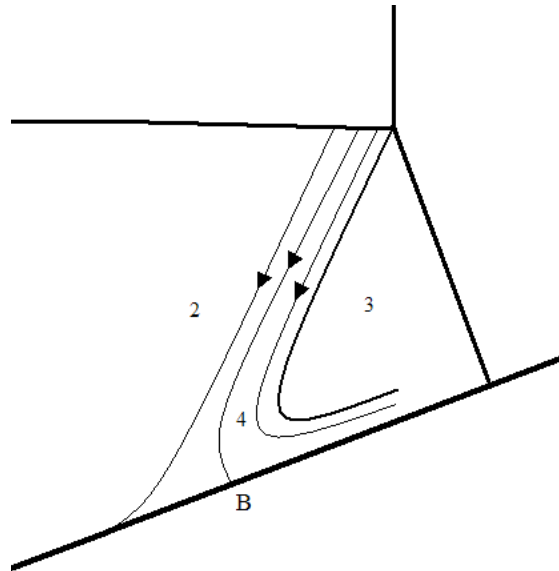


Figure 27: Diagram of slip line curving towards the Mach stem. Streamlines are drawn with respect to point B.

Our numerical results showed that the slip line curves towards the Mach stem at high Mach numbers. A Schlieren image obtained for $M_s=2$, $\theta_w=32^\circ$, and $\gamma=1.4$, as well as the pressure reading along the wall are shown in Figure 28. It is clear that the pressure corresponding to the flow deflection solution is high, and thus the slip line curves to the right in order to match the two solutions. Also, a high pressure corresponding to the stagnation streamline is observed in the pressure reading.

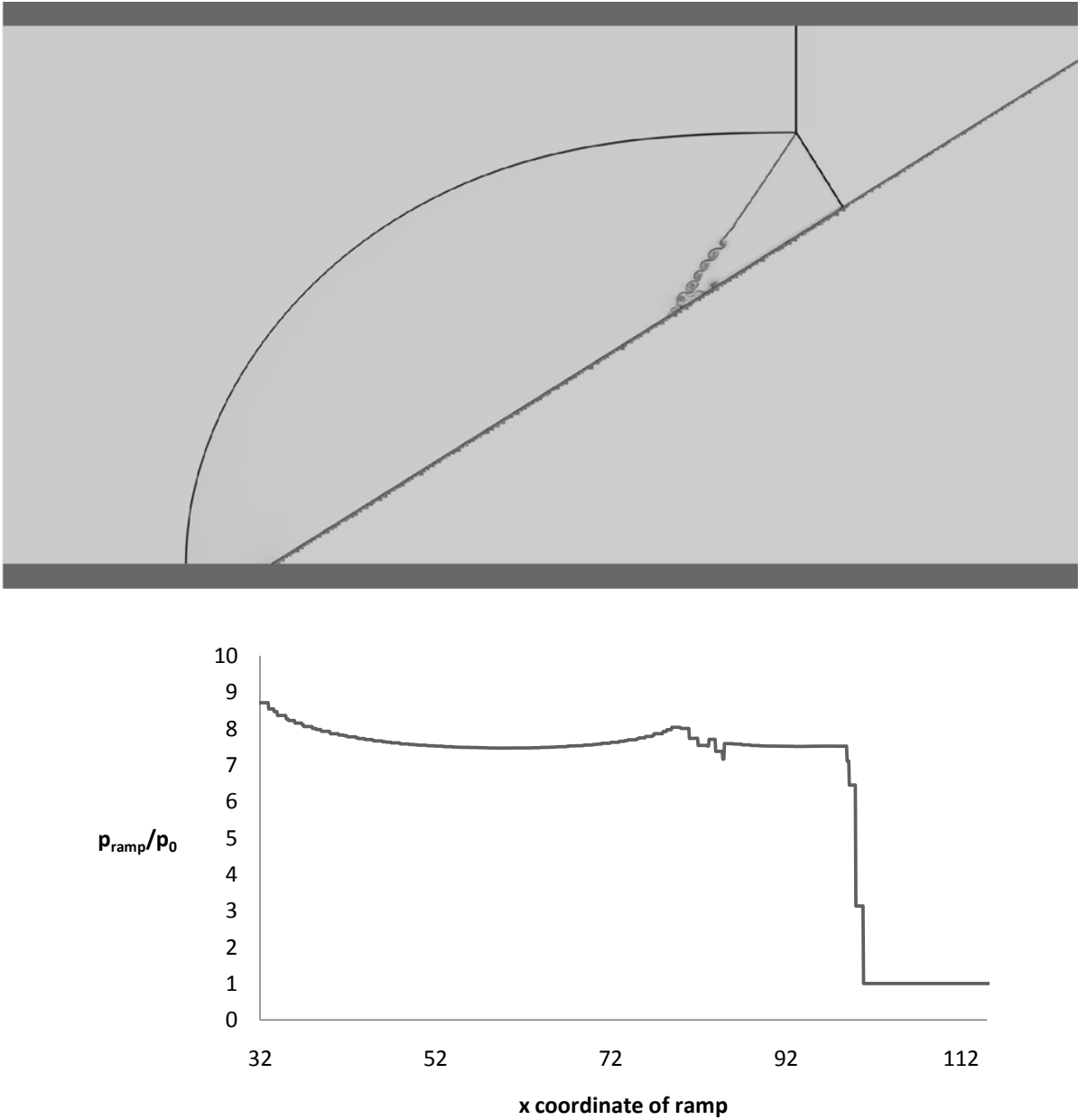


Figure 28: Schlieren image (above) and a graph of pressure along the ramp, p_{ramp} , (below) obtained from a numerical simulation conducted with $M_s=2$, $\theta_w=32^\circ$, and $\gamma=1.4$. The Schlieren image shows the slip line curving towards the Mach stem.

2.6.2 The mechanism of bifurcation formation

As Hornung (1986) pointed out, the pressure at B can be so severe as to drive a wall jet to the right that influences the Mach stem (i.e. bifurcation of the Mach stem). We know based on the above discussion that the pressure is simply a result of the stagnation of the streamline in region 2 at point B, and the velocity of the stagnation streamline with respect to point B is equal to $v_2 - v_3$. Consequently, the velocity of the streamlines that jet towards the Mach stem (region 4 in Figure 27) is $v_2 - v_3$ with respect to point B (since the pressure across the slip line must match, and thus the velocity of region 4 cannot change). If we assume that a bifurcation of the Mach stem occurs when the jet catches up to the Mach stem, and that the slip line curves forward for Mach numbers greater than 2 (since this is what both the results from Henderson, et al.(2003) and the results obtained in this study indicate), then we can analytically determine the conditions required for bifurcations by using the analytical approach presented in Section 2.1.2. The jet catches up to the Mach stem when $v_2 - v_3$ (the velocity of the jet towards the Mach stem with respect to point B) exceeds the velocity of the Mach stem with respect to point B. The velocity of the Mach stem with respect to B is equal to the velocity of B with respect to the Mach stem. The velocity of B with respect to the triple point is v_3 ; thus the velocity of B with respect to the Mach stem is equal to the component of v_3 normal to the Mach stem, labelled v_{3n} . So, the jet can reach the Mach stem when $v_2 - v_3 > v_{3n}$. We thus analytically determined the parameters for which $v_2 - v_3 = v_{3n}$ by using the MATLAB numerical computing environment (MATLAB 7.9.0 [Computer Software] 2009). The script is presented in Appendix B. By doing this analysis, we obtained analytical bifurcation transition points, which are presented in Figure 29.

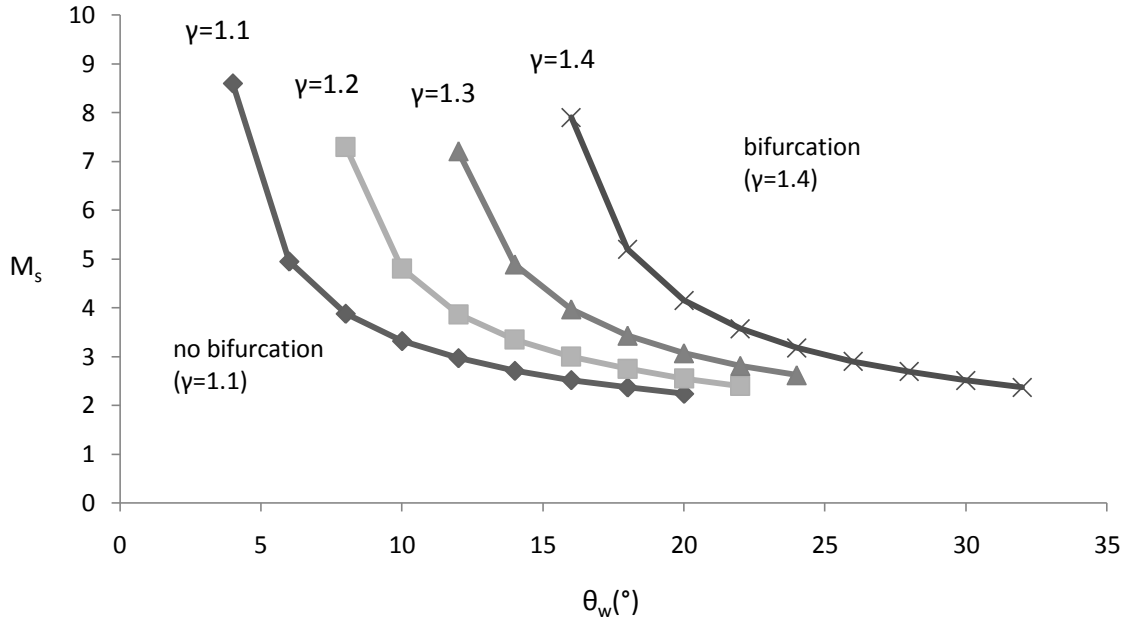


Figure 29: Bifurcation transition points obtained by using the analytical method described above for $\gamma=1.1, 1.2, 1.3,$ and 1.4 . Lines connect the points to show the bifurcation boundary. Shock reflections with parameters below and to the left of a line are not predicted to have bifurcations, while shock reflections with parameters above and to the right of a line are predicted to have bifurcations.

As would be expected, the analytical method predicts bifurcations earlier (i.e. for lower angles, all other parameters being equal) than the numerical solution does primarily because the analytical method does not take into account the vortex (see Figure 16 for instance) that forms in reality. However, both methods agree qualitatively. The analytical method clarifies the mechanism that causes bifurcations: when the slip line curves forward (due to a large enough pressure from the flow deflection process), and when the velocity difference across the slip line ($v_2 - v_3$) is sufficiently large such that it drives a wall jet which forms a vortex that affects the Mach stem, then a bifurcation is formed.

2.6.3 Bifurcation disappearance in the double Mach reflection regime

As is well known, a double Mach reflection has a second triple point. The “reflected” shock (labelled r') of this second triple point intersects the slip line and thus affects the flow in region 2 (see Figure 14). At low ramp angles, this “reflected” shock r' non-isentropically increases the pressure in region 2, and thus disturbs the pressure balance across the slip line s , and the slip line starts to bend at the r' - s intersection. However, as the ramp angle is

increased, the reflected shock r' gets closer and closer to intersecting the wall (in order to match the solutions in the white and the grey regions) in addition to intersecting the slip line (see Figure 17). When this occurs, r' becomes an oblique shock for the flow in region 2, and the flow in region 2 can become parallel to the wall without the slip line curving towards the Mach stem. This provides an explanation for why bifurcations disappear before regular reflections occur.

2.6.4 Comparison of numerical results with physical experiments

While the model neglects diffusive phenomena, real shock reflection phenomena may be influenced by such effects. The effects of viscosity and conductivity would be felt across the slip line, as well as at the wall. This is because there is a velocity and temperature gradient at these surfaces, and viscosity and conductivity would have the effect of transferring momentum and energy across these surfaces. This would have the effect of smearing the velocity difference across the slip line ($v_2 - v_3$), as well as slowing down the wall jet thus reducing the size of the vortex, and consequently the onset of a bifurcation would be delayed.

The model also neglects real gas effects, but it is clear that real gas effects influence the shock reflection solution (see Ben-Dor (2007) for instance). However the effect that a real gas would have on the onset of bifurcations is unclear without doing a thorough analysis.

The fact that a higher Mach number (or a higher ramp angle, or a lower γ) is needed to obtain a bifurcation in reality is demonstrated well in the validation study shown in Section 2.3. In that section a numerically obtained Schlieren image was compared to an experimentally obtained interferogram from Glaz, et al.(1985). A vortex can be seen in both cases; however, there is a prominent bifurcation in the simulation case while there is only a slight bend to the Mach stem in the experimental case.

2.6.5 Effects of resolution and solver

It is of interest to discuss the effect that resolution had on the prominence of the Mach stem kink. Figure 21 showed that the kink was least prominent when $r = 2$ and $r = 6$, and most prominent for $r = 3 - 5$. The fact that the low resolution of $r = 2$ yielded a less prominent kink can be explained by “numerical viscosity”. “Numerical viscosity” is due to the finite resolution grid which cannot perfectly capture discontinuous phenomena, such as the slip line. Therefore, the slip line gets smeared, and becomes comparable to a mixing layer. As one would expect, “numerical viscosity” has a larger effect at lower resolutions, and thus the kink is less prominent at lower resolutions. It is important to note that numerical viscosity was not induced at the wall in the numerical simulations since the no-slip condition necessary for a boundary layer to form was not invoked. The fact that the kink at $r = 6$ is less prominent than at $r = 3 - 5$ is counterintuitive based on the above reasoning; there must be a new mechanism that operates at higher resolutions. Indeed, by observing Figure 21 it is clear that there are more vortices resolved along the slip line as the resolution is increased. These vortices are caused by the Kelvin-Helmholtz instability which is due to the velocity difference across the slip line. In other words, some of the flow’s kinetic energy is used to form vortices, and thus the velocity difference across the slip line is reduced. This explains why the kink is less prominent at higher resolutions.

3 Part 2: Bifurcations in detonations

3.1 Proposed model of triple point reflection as inert shock reflection

In order to investigate whether the bifurcations observed after triple point reflections in numerical simulations of detonations are a result of the inert shock reflection phenomenon, a model of the triple point reflection process as an inert shock reflection is proposed here.

The problem of symmetric triple points colliding has been previously modelled by Oppenheim et al. (1968) as one triple point reflecting off of a wall as shown in Figure 30. The wall corresponds to the axis of symmetry of the colliding triple points. Using φ_1 and M_0 obtained from experiments, the three shock theory presented in Section 2.1.2 can be applied to the three shock structure before the collision, and therefore the state of the gas in zones 1, 2, and 3 can be determined. Using the fact that the Mach stem just before collision (m) is equivalent to the incident shock just after collision (i') (thus $p_3=p_1$, and $\theta=\theta'$), the three shock theory can be again applied to determine the state of the gas in zones 1', 2', and 3'. The model neglects the effects of heat release and unsteadiness, therefore it only holds for short times after the reflection. For more details, see Oppenheim et al. (1968).

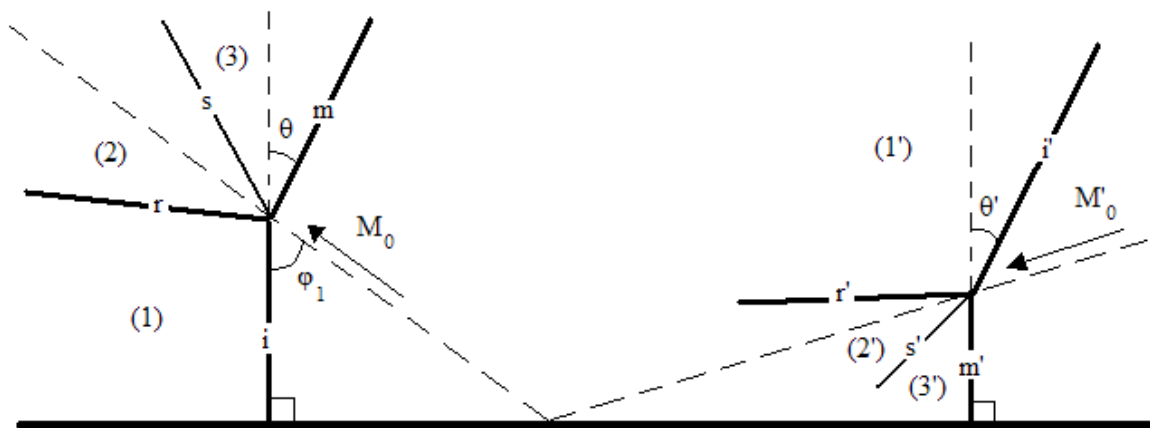


Figure 30: Model for symmetric triple point collision used by Oppenheim et al. (1968).

The post reflection triple point structure in Oppenheim's model is strictly a result of the new incident shock (or old Mach stem) reflecting off of the axis of symmetry. In other words, Oppenheim's model neglects the effects of the trailing transverse shock and slip line interactions on the detonation front, and thus the model can be further simplified to an incident shock reflecting off of a wall, as shown in Figure 31. This is the model that will be used in this study.

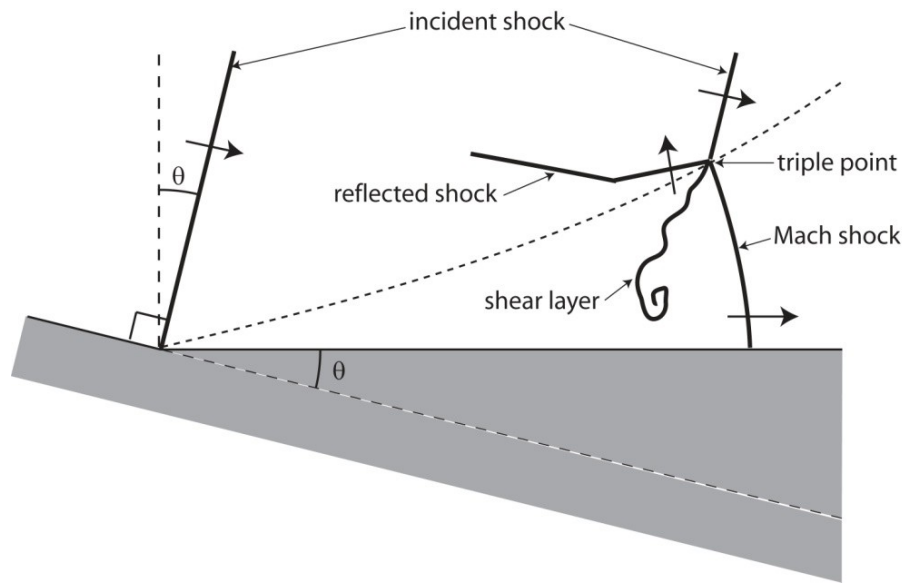


Figure 31: Simplified version of Oppenheim's triple point reflection model used in this study.

The model is equivalent to the problem studied in part 1 of this thesis; the Mach number of the incident shock at time of collision (M_{sd}) corresponds to the incident shock Mach number (M_s), the inclination angle of the incident shock at time of collision (θ) corresponds to the ramp angle (θ_w), and the specific heat ratio of the detonable mixture corresponds to γ .

It is known based on the results from part 1 that bifurcations can occur as a result of this model. However, it is unclear whether the model accurately captures the front of the reflected triple point since it neglects the effects of the trailing transverse shock and slip line interactions. Therefore, the model needs to be validated in order to investigate whether bifurcations in detonations originate from the inert shock reflection process.

3.2 Validation of proposed model

In order to obtain the input parameters necessary for the proposed triple point reflection model (M_{sd} and θ), a cellular detonation simulation was conducted first. The numerical details and results are presented in Sections 3.2.1 and 3.2.2 respectively. The numerical details of the triple point reflection model simulation are presented in Section 3.2.3. The comparison of the results from the model simulation with the results from the detonation simulation is presented in Section 3.2.4. This comparison clarifies whether the model captures the detonation front after the triple point reflection accurately. In order to confirm that the model accurately predicts bifurcations in detonations, numerical simulations of other detonable mixtures and their triple point reflection models were conducted, and the results are shown in Section 3.2.5.

3.2.1 Cellular detonation simulation details

The entire detonation flow field is assumed to be well captured by the Euler equations for a perfect reacting gas with constant specific heats and molecular weight:

$$\frac{D\rho}{Dt} + \rho \nabla \cdot U = 0; \quad \rho \frac{DU}{Dt} + \nabla p = 0; \quad \rho \frac{De}{Dt} = \frac{p}{\rho} \frac{D\rho}{Dt} + \rho Q \frac{D\alpha}{Dt}$$

where D/Dt denotes the material derivative $D/Dt \equiv \partial/\partial t + U \cdot \nabla$, U is the velocity vector, Q is the total energy release per unit mass and α is the progress variable of the chemical energy release, which takes a value of 1 in the reactants and 0 in the products. The internal energy is given by $e = RT/(\gamma - 1)$, where the temperature can be found from the ideal gas law, $p = \rho RT$.

For simplicity, the rate of energy release is modeled by a first order one-step reaction with Arrhenius dependence on temperature:

$$\frac{D\alpha}{Dt} = k(\alpha - 1)e^{-\frac{E_a}{RT}}$$

where k is the pre-exponential factor, and E_a is the activation energy, which characterizes the reaction rate's sensitivity to temperature perturbations. The pre-exponential factor k was set such that the half reaction length $\Delta_{1/2}$, (the distance from the shock to the point where half of the heat is released in the steady one-dimensional, or ZND detonation wave-see Lee (2008) for more details on the ZND detonation wave) corresponds to unity distance. Hence

all distances are normalized by $\Delta_{1/2}$. Nondimensionalization of the governing equations uses the initial pressure p_0 as pressure scale, ρ_0 as density scale, and correspondingly $(p_0/\rho_0)^{1/2}$ as velocity scale. For reference, the resulting time scale is thus $\Delta_{1/2}/(p_0/\rho_0)^{1/2}$. The free parameters of our model were chosen as $E_d/RT_0=27$ and $Q/RT_0=50$ and $\gamma=1.2$. These are parameters representative of an irregular detonation which have yielded bifurcations in the past (Radulescu, Sharpe, et al. 2007).

The detonation simulations were conducted on a domain that is $1000 \Delta_{1/2}$ long and $20 \Delta_{1/2}$ in width. As initial condition, the ZND detonation structure was placed at a distance of $30 \Delta_{1/2}$ away from the rear boundary. Random initial perturbations in the reaction progress variable α with no preferred length scale, placed at $40 \Delta_{1/2}$ from the rear boundary, were used to generate the incipient source of instability (Sharpe and Quirk 2008). The top and bottom boundary conditions used reflective conditions.

The model detailed above was solved using the AMRITA software development system, developed by Quirk (1998). Roe's scheme was used as the solver. An adaptive mesh-refinement technique was used to obtain sufficient grid resolution to capture the reaction zone. The base grid spacing corresponded to $1 \Delta_{1/2}$. The finest grid consisted of 64 grid points per $\Delta_{1/2}$, which covered the entire reaction zone. The temporal resolution was controlled by the CFL number, which was set to 0.5. The same script has been used for calculating detonation dynamics in the past (Sharpe and Quirk 2008), and is shown in Appendix C.

3.2.2 Cellular detonation simulation results

The results of the cellular detonation simulation ($E_a/RT_0=27$, $Q/RT_0=50$, $\gamma=1.2$) are presented here. Figure 32 is an integrated vorticity plot (a numerical method to obtain a soot foil) which illustrates the irregular cellular structure of this detonation.

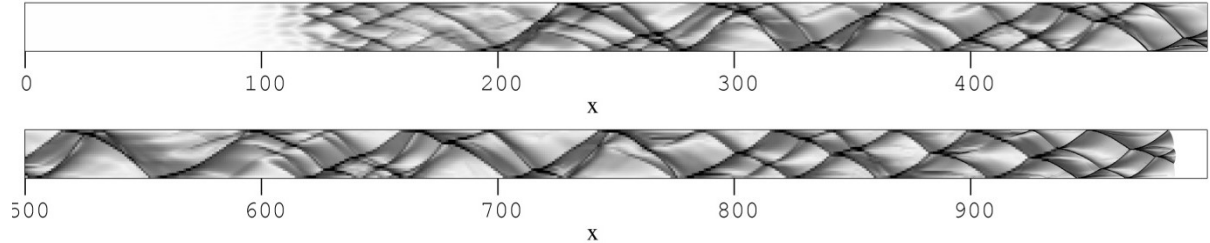


Figure 32: Integrated vorticity plot (i.e. numerical soot foil) obtained from the detonation simulation with $E_a/RT_0=27$, $Q/RT_0=50$, $\gamma=1.2$. The domain is $1000 \Delta_{1/2}$ long by $20 \Delta_{1/2}$ wide.

Figure 33 shows density plots at three different times, focusing on the triple point reflection off of the bottom wall at $x=907.77$, similar to the one shown in the introduction. The plots correspond to when the Mach stem is $1.86 \Delta_{1/2}$ past the reflection, $4.28 \Delta_{1/2}$ past the reflection, and $8.68 \Delta_{1/2}$ past the reflection. There does not seem to be a bifurcation in Figure 33-1 (at this point the Mach shock is not adequately resolved); however, Figure 33-2 and Figure 33-3 show bifurcations to the Mach shock. In fact, the bifurcation in Figure 33-3 appears more prominent than the one in Figure 33-2.

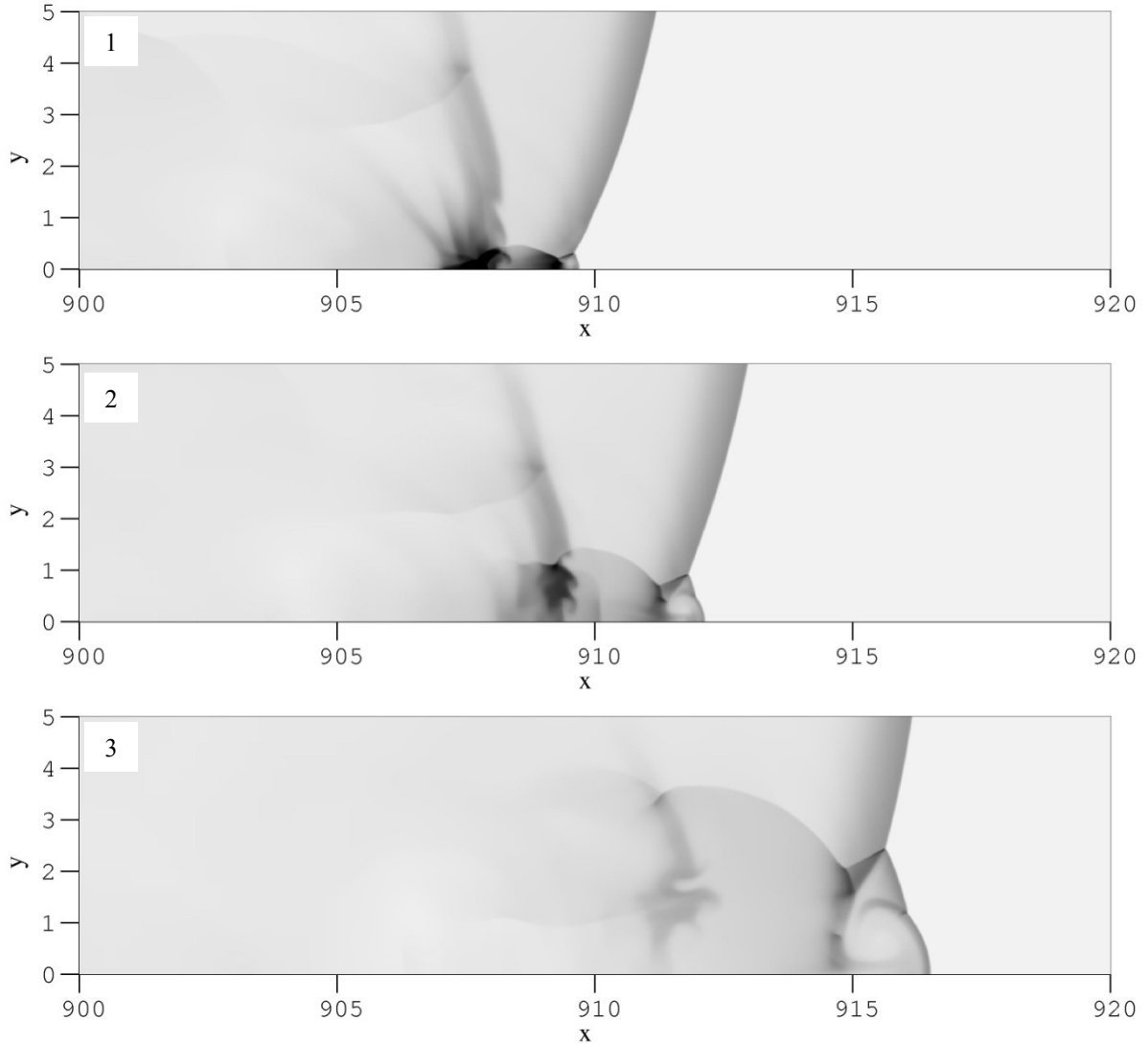


Figure 33: Density plots at three times after a triple point reflection off of the bottom wall at $x=907.77$. The Mach stem is $1.86 \Delta_{1/2}$ past the reflection, $4.28 \Delta_{1/2}$ past the reflection, and $8.68 \Delta_{1/2}$ past the reflection in plots 1), 2) and 3) respectively.

Figure 34 shows what happens to the bifurcation at even later times. Namely, the density plots when the Mach stem is $13 \Delta_{1/2}$ past the reflection, $20.94 \Delta_{1/2}$ past the reflection, and $27.38 \Delta_{1/2}$ past the reflection are shown in Figure 34-1, Figure 34-2, and Figure 34-3 respectively. The bifurcation is still quite prominent in Figure 34-1, is weaker in Figure 34-2, and has essentially disappeared in Figure 34-3.

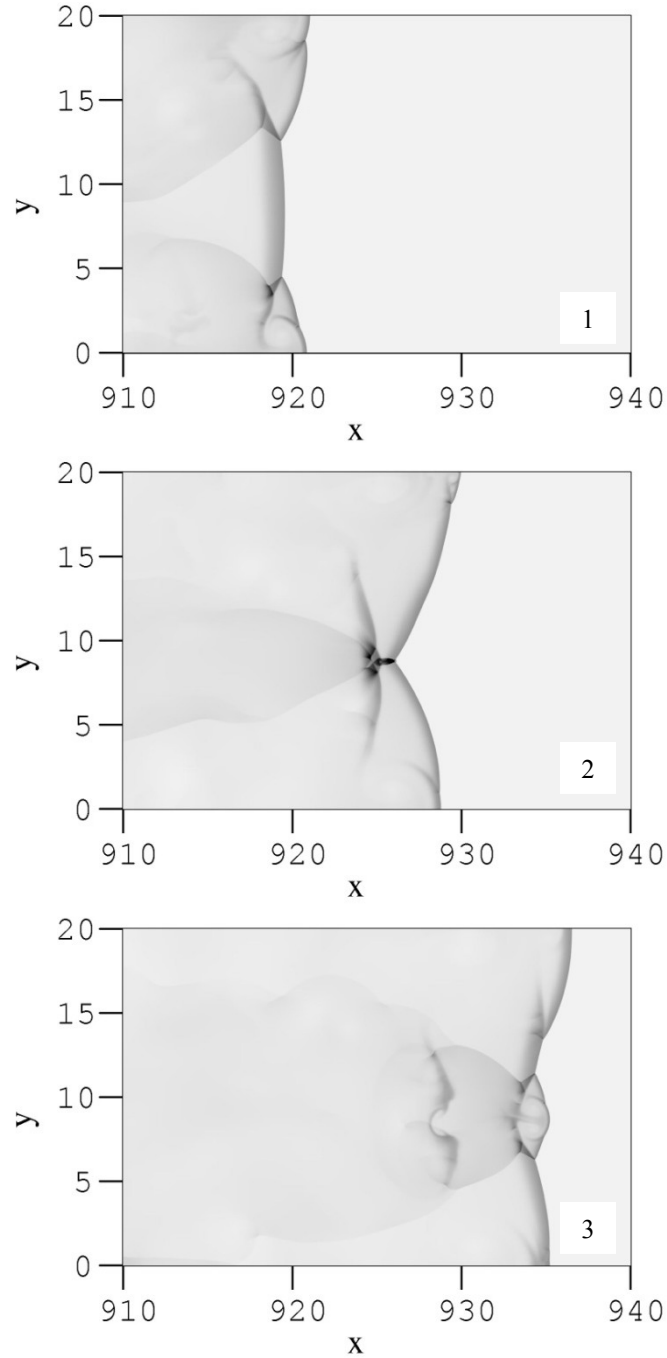


Figure 34: Density plots at three times after a triple point reflection off of the bottom wall. The Mach stem is $13 \Delta_{1/2}$ past the reflection, $20.94 \Delta_{1/2}$ past the reflection, and $27.38 \Delta_{1/2}$ past the reflection in plots 1), 2) and 3) respectively.

3.2.3 Triple point reflection model simulation details

We now proceed with the comparison of the flowfields obtained above with the ones obtained by the triple point reflection model of Figure 31.

The numerical details for the triple point reflection model simulation were essentially the same as the ones used for the inert shock reflection simulations in part 1 of this study. These details can be found in Section 2.2. The primary difference was that the finest grid consisted of 64 grid points per base grid, and the CFL number was set to 0.5 in order to match the resolution of the cellular detonation simulations. The domain was also adapted for better comparison: the domain that had 24 base grid points in the x direction by 7 base grid points in the y direction, the base of the ramp was positioned at the 16th base grid point in the x direction, and the shock wave was initially placed at the 8th base grid point in the x direction. The full AMRITA script can be found in Appendix D.

From the cellular detonation simulation results, it was found that $M_{sd}=6.43$ and $\theta=34^\circ$. Therefore, the input parameters for the model were $M_s=6.43$, $\theta_w=34^\circ$, and $\gamma=1.2$.

3.2.4 Comparison of results with detonation simulation

The results of the triple point reflection model simulation were compared to the results of the cellular detonation simulation to see if the model is indeed valid. The density plots of the triple point reflection model simulation when the Mach stem is approximately 2 grid points past the reflection, 4.3 grid points past the reflection, and 8.5 grid points past the reflection are shown in Figure 35-1a, Figure 35-2a, and Figure 35-3a respectively. The corresponding cellular detonation density plots (where 1 base grid point is equivalent to 1 $\Delta_{1/2}$) are shown in Figure 35-1b, Figure 35-2b, and Figure 35-3b at the same scale as their counterparts. Figure 35-1a and Figure 35-1b look roughly the same; the size of the Mach shocks and the density profiles are relatively similar. This indicates that our model for triple point reflection works well up to this point. At this early time, a bifurcation is not observed in either case due to the low resolution. Figure 35-2a and Figure 35-2b both have a similar bifurcation, but the size of the Mach shocks and the density profiles are more dissimilar. Figure 35-3a and Figure 35-3b look even less similar, but a bifurcation is still observed in both cases. For a more complete quantitative comparison, a graph of the pressure behind the Mach shock versus the Mach shock distance from the reflection point is shown in Figure 36

for both the triple point reflection model and the cellular detonation simulations. It is clear from this graph that at early times the triple point reflection model works well, and at later times (approximately when the Mach shock is $2 \Delta_{1/2}$ past the reflection) the triple point reflection model and the cellular detonation simulations diverge. It can be concluded that the triple point reflection model is valid at early times, before heat release and a substantial decay of the Mach shock occurs in the detonation simulation.

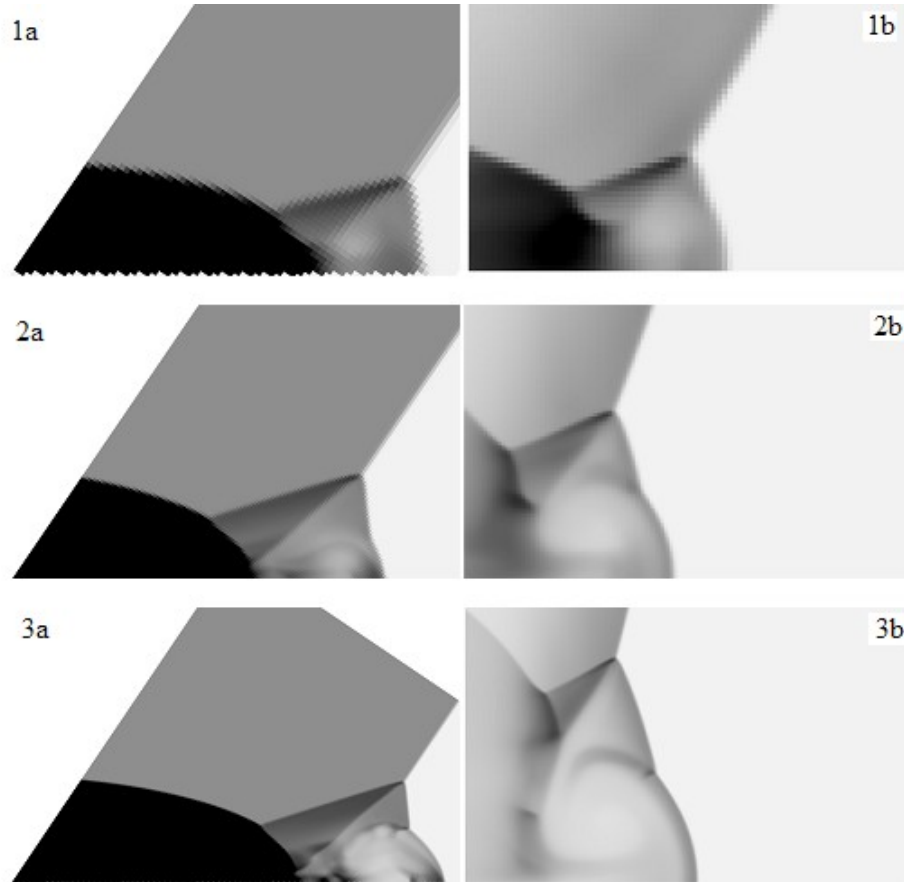


Figure 35: Density plots obtained from the triple point reflection model (labelled a) and the cellular detonation (labelled b) simulations at three times after reflection. The Mach stem is approximately 2 grid points (or $\Delta_{1/2}$) past the reflection in (1a) and (1b), approximately 4.3 grid points past the reflection in (2a) and (2b), and approximately 8.5 grid points past the reflection in (3a) and (3b). Corresponding plots are at the same scale.



Figure 36: Pressure behind the Mach shock, p_3 , versus the Mach shock distance from the reflection point for both the triple point reflection model simulation and the cellular detonation simulation.

3.2.5 Prediction of bifurcations in various detonable mixtures

Based on the results of the previous section, it is clear that the model is valid at early times, but it is not clear whether the model predicts bifurcations, or the absence of bifurcations, accurately. In order to verify that the model works to predict bifurcations, the model was tested against two other detonable mixtures (mixture 1: $E_d/RT_0=47.42$, $Q/RT_0=26.74$, $\gamma=1.4$; mixture 2: $E_d/RT_0=72.55$, $Q/RT_0=17.2$, $\gamma=1.66$). The parameters E_d/RT_0 and Q/RT_0 were set so that E_d/RT_{VN} , where VN is the von Neumann state of a ZND detonation, and M_{CJ} , the CJ Mach number, were the same in all three cases (see Lee (2008) for details on ZND detonations and the CJ Mach number). The variation in γ was done since it is known from part 1 that bifurcation appearance is highly dependent on γ . For the model, it was assumed that the angle of incidence of the incident shock at the time of reflection, θ , was 34° degrees, and the Mach number of the incident shock at the time of reflection, M_{sd} , was the CJ Mach number, 6.22. These assumptions were made based on studying a few of the triple point reflections of the detonation simulation results of the $\gamma=1.2$ case. Therefore, the input parameters for the model were $M_s=6.22$, $\theta_w=34^\circ$, and $\gamma=1.4$ for mixture 1, and $M_s=6.22$, $\theta_w=34^\circ$, and $\gamma=1.4$ for mixture 2.

The detonation and model simulations were run with the same details as discussed in Sections 3.2.1 and 3.2.3. The input parameters were simply changed to the ones discussed above. A triple point reflection off a wall was isolated near the end of the detonation simulation in both cases. The density plots from the model and detonation simulations of the $\gamma=1.4$, and $\gamma=1.66$ case when the Mach stem is roughly 8 grid points (or $\Delta_{1/2}$) past the reflection point are shown in Figure 37. It can be seen that bifurcations are not observed in the model simulation, or in the detonation simulation in both cases. It had already been found in the previous section that a bifurcation was observed by the model and the detonation simulation in the $\gamma=1.2$ case. It can be concluded that the model predicts bifurcations relatively accurately.

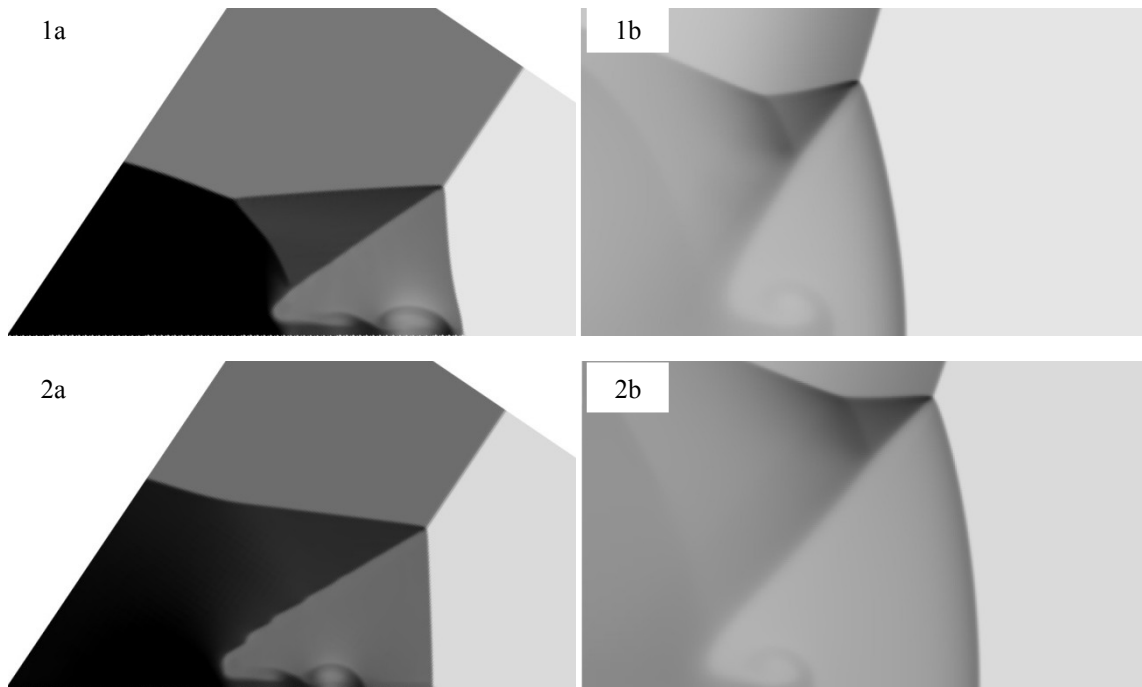


Figure 37: Density plots obtained from the triple point reflection model (labelled a) and the cellular detonation (labelled b) simulations. (1a) and (1b) correspond to the $\gamma=1.4$ case, and (2a) and (2b) correspond to the $\gamma=1.66$ case. The images were taken when the Mach stem was roughly 8 grid points (or $\Delta_{1/2}$) past the reflection point. All Plots are at the same scale.

3.3 Discussion: Effect of bifurcations on irregularity

As was mentioned in the introduction, it is likely that bifurcations contribute to irregularity because they seem to only occur in irregular detonations, and they are a source of new triple points. It is of interest to determine whether they do since irregular mixtures behave differently than regular mixtures. Namely, irregular mixtures have a more turbulent reaction zone (Shepherd 2009), and are more difficult to quench (Radulescu and Lee 2002).

It is clear that bifurcations are a source of new triple points, or transverse waves. However, if these new triple points disappear before they interact with other triple points, then they would not directly affect irregularity since no new cells would form. A closer inspection of the results from the detonation simulation shown in Section 3.2.2 reveals that a new cell can form directly as a result of bifurcations. The sequence which leads to a new cell forming is shown in Figure 38 and has been studied in detail in (Mach and Radulescu 2011). At the start of this section, two triple points, which had just collided with each other, can be seen, labelled (1) and (2). Two bifurcations can also be seen, labelled (3) and (4). Triple point (1) reflects off of the top wall and becomes triple point (5) with a bifurcation, labelled (6). Bifurcation (4) survives to interact with triple point (5). The interaction gives rise to a stronger upward propagating triple point labelled (7). Bifurcation (6) and triple point (7) combine to form an even stronger triple point which reflects off of the top wall and continues on, thus forming a new cell.

The mechanism of new cell formation directly as a result of bifurcations discussed above is likely to be hampered by viscosity, and thus less likely to occur in experimental detonations. However, it is very possible that the bifurcation phenomenon indirectly leads to new cell formation; The perturbation of the reaction zone behind the Mach stem by the vortex itself, or by the likely turbulence in the vortex (demonstrated well by the high resolution simulations conducted by Mahmoudi and Mazaheri (2011)) could be amplified by the inherent instability of detonations driven by the reaction rate's sensitivity to temperature perturbations, and thus indirectly lead to irregularity.

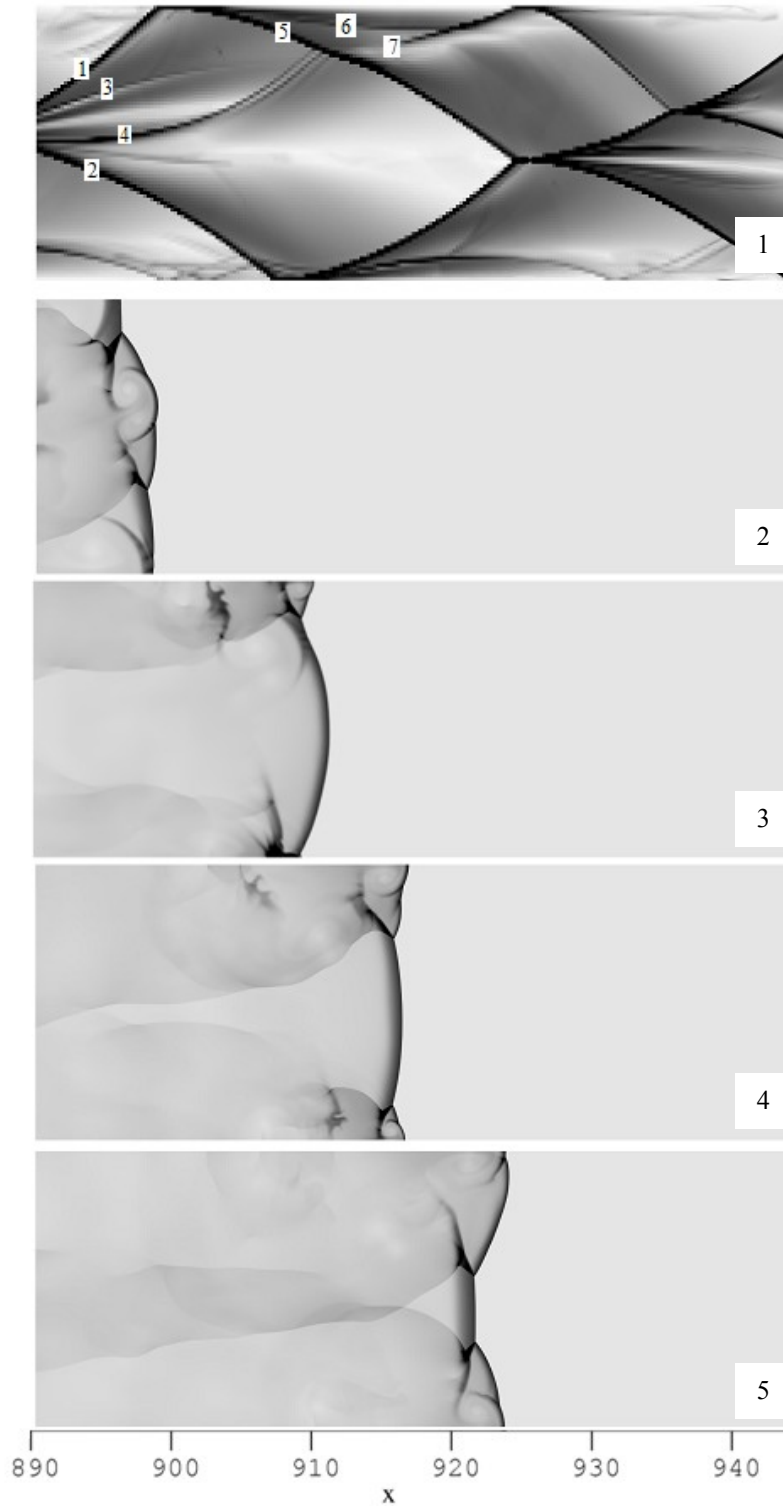


Figure 38: An integrated vorticity plot (i.e. soot foil) of the section $890 < x < 945$ is shown in (1), and density plots of when the front is at 4 consecutive positions in this section are shown in (2), (3), (4) and (5). Together they show how a bifurcation survives to become a new triple point.

3.3.1 Comparison of bifurcation prediction with experimental evidence of irregularity

In order to determine whether bifurcations effect experimental irregularity, bifurcation prediction was compared to experimental evidence of irregularity. The bifurcation prediction was done by applying the triple point reflection model to numerous detonable mixtures. In order to apply the model, representative values of M_{sd} , γ , and θ for the various detonable mixtures had to be obtained. The CJ Mach number, M_{CJ} , was assumed to be equivalent to M_{sd} since results of the cellular detonation simulation shown in Section 3.2.2 revealed that the incident shock strength at the moment of collision is close to the M_{CJ} . Since γ in reality is a function of temperature and thus takes on different values before and after a shock, an assumption for γ had to be made. The post incident shock γ was selected in order to accurately capture the compressibility in the shocked gases where the wave phenomenon leading to bifurcations occurs. θ was assumed to be of 34° for all detonations since this is what was found in the cellular detonation simulation results shown in Section 3.2.2. The CJ Mach number for the mixture was calculated with NASA's CEA program (Gordon and McBride 1994). The CEA program was then used to calculate the post shock γ for the mixture travelling at the CJ Mach number, M_{CJ} . Once M_{sd} , γ , and θ were determined, the results from part 1, namely Figure 19, were then used to predict bifurcation occurrence.

The results are presented in Table 1. The prediction of bifurcation was most sensitive to γ , since θ_w was the same for all predictions, and M_s only varied from 4.24-6.93. Basically, γ below 1.4 meant bifurcations were predicted, and above 1.4 meant bifurcations were not predicted. It is clear that bifurcations are predicted to only occur in irregular detonations.

Table 1: Experimental evidence of regularity and bifurcation prediction. Source 1 is Austin (2003), 2 is Manzhalei (1977), 3 is Moen, Funk, et al. (1984), and 4 is Moen, Murray, et al. (1982). MCJ and γ were calculated using NASA's CEA program (Gordon and McBride 1994). Bifurcation prediction was made by applying the model (by making assumptions for M_{sd} , γ , and θ), and then using the results from part 1.

Mixture	P_0 (bar)	Soot foil	Source	M_{CJ}	γ (post shock)	Bifurcation predicted
2H ₂ -O ₂ -12Ar	0.2	Regular	1	4.48	1.54	No
2H ₂ -O ₂ -17Ar	0.2	Regular	1	4.24	1.57	No
2H ₂ -O ₂ -3.5N ₂	0.2	Irregular	1	4.77	1.32	Yes
2H ₂ -O ₂ -5.6N ₂	0.2	Irregular	1	4.57	1.32	Yes
H ₂ -N ₂ O-1.33N ₂	0.2	Irregular	1	5.51	1.25	Yes
H ₂ -N ₂ O-1.77N ₂	0.2	Irregular	1	5.36	1.26	Yes
C ₂ H ₄ -3O ₂ -8N ₂	0.2	Irregular	1	5.45	1.25	Yes
C ₂ H ₄ -3O ₂ -10.5N ₂	0.2	Irregular	1	5.25	1.26	Yes
C ₃ H ₈ -5O ₂ -9N ₂	0.2	Irregular	1	5.83	1.21	Yes
2H ₂ -O ₂	0.1	Intermediate	2	5.04	1.32	Yes
2H ₂ -O ₂ -3Ar	0.075	Regular	2	4.83	1.42	No
2H ₂ -O ₂ -7Ar	1	Regular	2	4.84	1.49	No
H ₂ -3O ₂	1	Irregular	2	4.62	1.31	Yes
C ₂ H ₂ -2.5O ₂	0.075	Intermediate	2	6.93	1.20	Yes
C ₂ H ₂ -2.5O ₂ -10.5Ar	1	Regular	2	5.59	1.41	No
C ₂ H ₂ -24O ₂	0.1	Irregular	2	4.52	1.29	Yes
4NH ₃ -3O ₂	1	Irregular	2	6.53	1.17	Yes
C ₂ H ₂ -15O ₂	1	Irregular	2	5.16	1.27	Yes
C ₂ H ₂ -air (stoich.)	1	Irregular	2	5.41	1.27	Yes
CH ₄ -2O ₂	1	Irregular	2	6.73	1.17	Yes
CH ₄ -2O ₂ -2Ar	0.1	Irregular	2	5.79	1.24	Yes
CH ₄ -air (stoich.)	1	Irregular	3	5.11	1.26	Yes
C ₃ H ₈ -air (stoich.)	1	Irregular	3	5.31	1.24	Yes
C ₂ H ₄ -air (stoich.)	1	Irregular	4	5.29	1.26	Yes

Due to the effect of viscosity, it is likely that the correlation found between bifurcation prediction and irregularity is not perfect. Nevertheless, the vortex will be closer to Mach stem in irregular mixtures than in regular mixtures, and thus the reaction zone will be more perturbed by the vortex in irregular mixtures. Irregular mixtures have already been correlated with a high reaction rate sensitivity to temperature perturbations. It is thus interesting that the perturbations to the reaction zone driven by the bifurcation phenomenon, and the high instability driven by the sensitivity of the reaction rate to perturbations occur in the same (irregular) mixtures. This could potentially or partially explain the substantial difference between regular and irregular detonations.

4 Conclusions

This thesis has focused on bifurcations of the Mach shock in unsteady shock reflections. Namely, part 1 of this thesis was focused on bifurcations that occur as a result of shock reflections, and part 2 of this thesis was focused on the bifurcations that occur as a result of triple point reflections in detonations.

In part 1, it was numerically found that for inert shock reflections, bifurcations of the Mach shock occur when the incident Mach number is high, the ramp angle is high, and γ is low. It was clarified in the discussion that bifurcations occur when the slip line curves forward (due to a large enough pressure from the flow deflection process), and when the velocity difference across the slip line ($v_2 - v_3$) is sufficiently large such that it drives a wall jet which forms a vortex that affects the Mach stem. It is expected that the numerically obtained bifurcation transition boundaries obtained for an inviscid, non-heat conducting perfect gas are qualitatively correct, but not quantitatively correct. More work is required to address this open issue.

In part 2, a detonation triple point reflection was modelled as an inert shock reflecting off of a wall. It was found that the model accurately captures the front of the detonation at early times after the reflection, and accurately predicts bifurcations. It can thus be concluded that the inert shock reflection process is the cause of bifurcations in detonations. A closer inspection of the results of the cellular detonation simulation revealed that bifurcations can directly lead to new cells forming. Another investigation revealed that bifurcations are predicted to only occur in irregular mixtures. It is thus likely that bifurcations contribute irregularity, but the extent of their effect is unclear, and should be subject to further investigation.

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Appendix A: AMRITA script for shock reflection simulations conducted in part 1

The script used by the AMRITA environment to simulate shock reflections is shown here. The title at the start of each fold indicates what each fold is accomplishing. In this study, all the parameters were kept constant except for M_s (called “Ms” in the script), θ_w (called “angle” in the program), γ (called “gamma” in the script), and r (called “r” in the program). These parameters were manipulated in lines 158 to 161. Do loops were used to run multiple simulations consecutively. The solver was also varied in this study (between roe, godunov, efm, hlle, and ausr), and this was accomplished at line 150.

```

1  fold::amrita { define array sizes
2      ArraySizes {
3          #NGIxJ=25000000
4          #NEX=4000000
5          #NGD=100000
6          #NGIJ=10000000
7
8          #NL = 100      # maximum number of grid levels
9          #NGD = 280000  # maximum number of mesh patches
10         #NGIJ = 7000000 # maximum number of perimeter cells
11         #NGIxJ = 2000000 # maximum number of grid cells
12         #NEX = 200000  # length of external boundaries table
13         #NBDYS = 800000 # maximum number of scrunched boundaries
14         #NGHOST = 20   # number of ghost cells
15
16         NGIxJ = 2000000
17         NGD = 8000
18
19     }
20 }
21 fold::amrita { run simulation
22     fold::amrita { prelims
23         EulerEquations {
24             space = 2D
25         }
26     fold::amrita { init resources
27         fold::amrita { get code
28             if(!&amrso("code")) then
29                 fold::amrita { build code
30                     BasicCodeGenerator {
31                         solver = roe_fl
32                         scheme = flux-limited'operator-split
33                     }
34                 foreach flux (godunov, efm, hlle, ausr)
35                     BasicCodeGenerator {
36                         solver = $flux`_km
37                         flux = bcg/$flux

```

```

38         scheme = kappa-muscl/operator-split
39     }
40     end foreach
41 }
42 endif
43 }
44 fold::amrita { DrawObstacleBody
45     proc DrawObstacleBody {
46     }
47     plot amr_sol:axs::PSI[] contours L0.0 m<0>
48     red ::= amr_sol:axs::PSI[]<0 ? -1 : 69
49     green ::= amr_sol:axs::PSI[]<0 ? -1 : 110
50     blue ::= amr_sol:axs::PSI[]<0 ? -1 : 150
51     plot image {g0} RGB<red[],green[],blue[]>
52     end proc
53 }
54 fold::amrita { DensityGradientPlot
55     proc DensityGradientPlot {
56         exposure [0:1] = 1.0 # darkness of image
57         grid = {G} # select grid
58         max = 10.
59         min = 0.
60     }
61     DrhoDx ::= (RHO[+i]-RHO[-i])/(X[+i]-X[-i])
62     DrhoDy ::= (RHO[+j]-RHO[-j])/(Y[+j]-Y[-j])
63     schlieren ::= sqrt(DrhoDx[]**2+DrhoDy[]**2)
64     wt ::= 1-((schlieren[]-$min)/($max-$min))
65     wt ::= wt[]>0 ? wt[] : 0
66     greyshading ::= $exposure*wt[]
67     plot image $grid m<greyshading[]>
68     end proc
69 }
70 fold::amrita { DensityPlot
71     proc DensityPlot {
72         exposure [0:1] = 1.0 # darkness of image
73         grid = {G} # select grid
74         max = 5.0
75         min = 1
76     }
77     wt ::= 1-((RHO[]-$min)/($max-$min))
78     wt ::= wt[]>0 ? wt[] : 0
79     greyshading ::= $exposure*wt[]
80     plot image $grid m<greyshading[]>
81     end proc
82 }
83 fold::amrita { PressurePlot
84     proc PressurePlot {
85         exposure [0:1] = 1.0 # darkness of image
86         grid = {G} # select grid
87         max = 75
88         min = 1
89     }
90     wt ::= 1-((P[]-$min)/($max-$min))
91     wt ::= wt[]>0 ? wt[] : 0
92     greyshading ::= $exposure*wt[]
93     plot image $grid m<greyshading[]>

```

```

94     end proc
95 }
96 fold::amrita { InertShockReflectionProblem
97   proc InertShockReflectionProblem {
98     fold::amrita { parameters
99       Ms    = 6.2 # shock strength
100      gamma = 1.2
101      im    = 128 # base grid points in x-direction
102      jm    = 64  # base grid points in y-direction
103      Xs    = 16  # shock position
104      lmax  = 2   # grid levels
105      r     = 4   # refinement ratio
106      X1    = 32  # location of the start of the ramp
107      THETA = rad(20) # angle of the wedge
108     }
109   }
110   fold::amr_sol'Domain{
111     lscale 1
112     patch <+,1,w$im,h$jm>
113   }
114   fold::amrita { Problem specific quantities
115     specify GAMMA := $gamma
116   }
117   fold::amrita { Boundary Conditions
118     W'quiescent ::= <RHO=1,U=0,V=0,P=1>
119     fold::amrita { get post-shock state
120       ShockWave Ms=$Ms, state1=quiescent, state2=post_shock
121     }
122     fold::amr_sol'BoundaryConditions{
123       Nbdy domain: reflect
124       Ebdy domain: extrapolate
125       Wbdy domain: prescribe W'post_shock
126       Sbdy domain: reflect
127       AXS::InternalBoundary {
128         PSI = ((tan($THETA)*X[]-Y[]-tan($THETA)*$X1)/sqrt((tan($THETA))**2+1))
129       }
130     }
131   }
132   fold::amr_sol'SolutionField{
133     setfield W'quiescent
134     setfield W'post_shock X[]<$Xs
135   }
136   fold::amr_sol'MeshAdaption{
137     adaption on
138     lmax $lmax
139     r $r
140   }
141   fold::amr_sol'RefinementCriteria{
142     DensityGradient
143     setflags [ooo|oxo|ooo] ON_BODY[]
144   }
145   makefield {G$lmax}
146   end proc
147 }
148 }
149 }

```



```
206     end do
207   }
208 end do
209 end do
210 end do
211 end foreach
212 }
```

Appendix B: MATLAB script used for analytical bifurcation prediction

The MATLAB script used to determine under what parameters $v_2-v_2=v_{3n}$ is shown here. It is based on the analytical approach presented in Section 2.1.2, with additional shock jump relations applied (see Thompson (1972)) in order to obtain the velocities. For a given M_s , θ_w , and γ , an initial value of χ must be guessed (called χ_I in the script), and the script iterates to find the value of χ which satisfies the pressure condition across the slip line. For a given θ_w and γ , M_s can be manually varied to find the conditions for which $v_2-v_2=v_{3n}$.

```

1  %% This program finds the value of chi (within 0.01 degrees) for a given Ms,
2  %% ramp angle, and gamma. It also calculates the velocities after each shock and
3  %% thus vn3 and v2-v3 are obtained and can be compared. The pressures in
4  %% region 2 and 3 are output to verify that the script is getting a reasonable
5  %% solution.
6  function u = transition6b(Ms,thetaw,gamma,chi1)
7  %% Triple point path angle loop
8  chi=chi1-0.01;%initial condition for the loop
9  P_rat2=5;%initial condition for the loop
10 P_rat3=0;%initial condition for the loop
11 P0=1; %initial pressure
12 p0=1; %initial density
13 while P_rat2-P_rat3>0
14 chi=chi+0.01;
15 %% Determining the flow strength after the incident shock
16 phi1=90-thetaw-chi;
17 M0=Ms/sind(phi1);
18 Mn1 = sqrt((1+(gamma-1)/2*(M0*sind(phi1))^2)/(gamma*(M0*sind(phi1))^2-(gamma-1)/2));
19 theta1 = [atand(2/tand(phi1)*(((M0*sind(phi1))^2-1)/(M0^2*(gamma+cosd(2*phi1))+2)))]];
20 M1 = Mn1/sind(phi1-theta1);
21 P_rat1 = 1 + 2*gamma/(gamma+1)*((M0*sind(phi1))^2-1);
22 T_rat1 = (1 + 0.5*(gamma-1)*(M0*sind(phi1))^2)*((2*gamma*(M0*sind(phi1))^2/(gamma-1))-
23 1)/(((gamma+1)^2*(M0*sind(phi1))^2)/(2*(gamma-1)));
24 p_rat1 = P_rat1/T_rat1;
25 P1=P_rat1*P0;
26 p1=p_rat1*p0;
27 c1=((gamma*P1)/(p1))^0.5;
28 v1=M1*c1;
29 %% Determining the flow strength after the Mach stem
30 phi3=90-chi;
31 Mn3 = sqrt((1+(gamma-1)/2*(M0*sind(phi3))^2)/(gamma*(M0*sind(phi3))^2-(gamma-1)/2));
32 theta3 = [atand(2/tand(phi3)*(((M0*sind(phi3))^2-1)/(M0^2*(gamma+cosd(2*phi3))+2)))]];
33 M3 = Mn3/sind(phi3-theta3);
34 P_rat3 = 1 + 2*gamma/(gamma+1)*((M0*sind(phi3))^2-1);
35 T_rat3 = (1 + 0.5*(gamma-1)*(M0*sind(phi3))^2)*((2*gamma*(M0*sind(phi3))^2/(gamma-1))-
36 1)/(((gamma+1)^2*(M0*sind(phi3))^2)/(2*(gamma-1)));
37 p_rat3 = P_rat3/T_rat3;
38 P3=P_rat3*P0;
39 p3=p_rat3*p0;
40 c3=((gamma*P3)/(p3))^0.5;
41 v3=M3*c3;

```

```

40 vn3=Mn3*c3;
41 %% Determining the flow strength after the reflected shock
42 phi2 = asind(1/M1);
43 theta2=theta1-theta3;
44 theta2l=0;
45 while theta2l-theta2<0
46     phi2=phi2+0.01;
47     theta2l = [atand(2/tand(phi2)*((M1^2*sind(phi2)^2-1)/(M1^2*(gamma+cosd(2*phi2))+2)))]];
48 end
49 Mn2 = sqrt((1+(gamma-1)/2*(M1*sind(phi2))^2)/(gamma*(M1*sind(phi2))^2-(gamma-1)/2));
50 M2 = Mn2/sind(phi2-theta2);
51 P_rat2 = ((1 +2*gamma/(gamma+1)*(M1*sind(phi2))^2-1))*P_rat1;
52 T_rat2 = T_rat1*(1 +0.5*(gamma-1)*(M1*sind(phi2))^2)*((2*gamma*(M1*sind(phi2))^2/(gamma-1))-
53 1)/(((gamma+1)^2*(M1*sind(phi2))^2)/(2*(gamma-1)));
54 p_rat2 = p_rat1*((T_rat1*P_rat2)/(T_rat2*P_rat1));
55 P2=P_rat2*P0;
56 p2=p_rat2*p0;
57 c2=((gamma*P2)/(p2))^0.5;
58 v2=M2*c2;
59 %% end of loop
60 end
61 if phi2>90
62     fprintf('increase your chi guess\n!');
63 else
64     if chi<=chi1;
65         fprintf('decrease your chi guess\n!');
66     else
67         chi
68         vn3
69         v2_v3=v2-v3
70         P_rat2
71         P_rat3
72     end
73 End

```

Appendix C AMRITA script for cellular detonation simulations

The AMRITA scripts used for the cellular detonation simulation are shown below. Script 1 was the first script used, and it followed the detonation to the end of the channel. It output a density plot and a soot foil every 50 time steps. It also output and saved the entire solution every 50 time steps (see line 328 of Script 1). In order to study the triple point reflections more closely, Script 2 was used to output a density plot and the “frontprofile.dat” file every time step. The input for Script 2 was one of the output solutions from Script 1 (see line 316 of Script 2). The “frontprofile.dat” output file contains information about the shock front location, as well as the pressure jump across the shock, from which the Mach number of the shock can be determined from the shock jump relations (see Thompson (1972)).

Script 1

```

1  fold::amrita { run simulation
2  fold::amrita { prelims
3    ReactiveEulerEquations {
4      space = 2D
5      add2W = VORT,E_RATE
6    }
7  fold::amrita { init resources
8    fold::amrita { assign sufficient resources
9    fold::amrita { define array sizes
10     ArraySizes {
11     #      NL   = 10    # maximum number of grid levels
12     #      NGD  = 2800  # maximum number of mesh patches
13     #      NGIJ = 70000 # maximum number of perimeter cells
14     #      NGIjX = 200000 # maximum number of grid cells
15     #      NEX  = 2000  # length of external boundaries table
16     #      NBDYS = 8000  # maximum number of scrunched boundaries
17     #      NGHOST = 2    # number of ghost cells
18     NGIjX=2500000
19     NEX=40000
20     NGD=8000
21     NGIJ=100000
22   }
23 }
24 }
25 fold::amrita { get 1step
26   if(!&amrso("code/1step")) then
27     fold::amrita { build code
28     fold::amrita { generate auxcode
29     fold::print { soot_trace
30     fold>file=code/soot_trace,recursion off,dollar off
31     fold::amrita { daisy chain Ls2
32     AddIntegrationStep {
33     step = soot (aka Ls2) :record_vort(IM,JM,NG,DX,DY,W)
34   }

```

```

35         set amrita:bcg::integration .= *Ls2
36     }
37 fold::print { record_vort
38     *
39     *
40     *   RECORD_VORT:
41     *
42     *
43     SUBROUTINE RECORD_VORT(IM,JM,NG,DX,DY,W)
44     #include "$amrita:bcg::commonblk"
45     AMRINT IM,JM,NG
46     AMRDBL DX,DY
47     AMRDBL W(NW,amrCpatch(IM,JM,NG))
48     DO I=1,IM
49         DO J=1,JM
50             DUDY = (W(2,I,J+1)/W(1,I,J+1)
51 X             -W(2,I,J-1)/W(1,I,J-1))/(2*DY)
52             DVDX = (W(3,I+1,J)/W(1,I+1,J)
53 X             -W(3,I-1,J)/W(1,I-1,J))/(2*DX)
54             VORT = DVDX-DUDY
55             IF(ABS(VORT).GE.ABS(W(6,I,J))) THEN
56                 W(6,I,J) = ABS(VORT)
57             ENDIF
58         END DO
59     END DO
60     RETURN
61     END
62 }
63 }
64 fold::print { energy_release
65     fold>file=code/energy_release,recursion off,dollar off
66     fold::amrita { daisy chain Ls3
67         AddIntegrationStep {
68             step = energy_release_rate (aka Ls3) :record_e_rate(IM,JM,NG,DX,DY,W)
69         }
70         set amrita:bcg::integration .= *Ls3
71     }
72 fold::print { record_e_rate
73     *
74     *
75     *   RECORD_E_RATE:
76     *
77     *
78     SUBROUTINE RECORD_E_RATE(IM,JM,NG,DX,DY,W)
79     #include "$amrita:bcg::commonblk"
80     AMRINT IM,JM,NG
81     AMRDBL DX,DY
82     AMRDBL W(NW,amrCpatch(IM,JM,NG))
83     CALL AMR::GET_CONST('amrita:EquationSet:expr::GAMMA',GMz)
84     CALL AMR::GET_CONST('amrita:EquationSet:expr::Q',Qz)
85     CALL AMR::GET_CONST('amrita:EquationSet:expr::E',Ez)
86     DO I=1,IM
87         DO J=1,JM
88             P = (GMz-1)*(W(4,I,J)-0.5*(W(2,I,J)**2+W(3,I,J)**2)/W(1,I,J)-W(5,I,J)*Qz)
89             RHO_DZDT = -W(1,I,J)*W(5,I,J)*EXP(-Ez*W(1,I,J)/P)
90             IF(ABS(RHO_DZDT).GE.ABS(W(7,I,J))) THEN

```

```

91             W(7,I,J) = ABS(RHO_DZDT)
92             ENDF
93             END DO
94             END DO
95             RETURN
96             END
97         }
98     }
99 }
100 BasicCodeGenerator {
101     solver = 1step
102     scheme = roe'$znd::model
103     auxcode= code/soot_trace,code/energy_release
104 }
105 fold::amrita { use minmod
106     set solver::PHI = 1
107     set solver::Pact= 1.1
108     export solver::{PHI,Pact}
109 }
110 }
111 endif
112 }
113 fold::amrita { define Cells
114     proc Cells {
115         fold::amrita { parameters
116             gamma = 1.2 # ratio of specific heats
117             d [0:?] = 1.0 # overdrive
118             Q [0:50] = 50 # heat release
119             E [0:50] = 27 # activation energy
120             lmax = 2 # maximum number of grid levels
121             r = 2 # refinement ratio
122             Npts[0:?] = 64 # mesh points in half-reaction length
123             Xd = 30.0 # fix position of detonation
124             piston_face= -1E10 # trick interp with -infinity
125             Ztol = 0.005
126             io = .
127             profiles "= $io/znd/Q=$Q/E=$E/d=$d
128             im = 1000 # base grid points in x-direction
129             jm = 20 # base grid points in y-direction
130             npatches = 1
131             ls = 1.0
132             b1 = 0.1 # amplitude of lamda disturbance
133             b2 = 4 # width of disturbance in x-direction
134             xc = 40 # position of disturbance band
135         }
136     }
137     fold::amr_sol'Domain{
138         lscale 1
139         do n=1,$npatches
140             patch <+,1,w$im,h$jm>
141         end do
142     }
143     fold::amr_sol'SolutionField{
144         fold::amrita { fix problem specific quantities
145             specify GAMMA ::= $gamma
146             specify Q ::= $Q

```

```

147     specify E    ::= $E
148   }
149   fold::amrita { get W'znd
150     fold::amrita { get znd
151       ComputeZndProfile {
152         rtn    = znd
153         profiles = $profiles
154       }
155     }
156     Xd    ::= X[]-($ls*$Xd)
157     RM    ::= interp($znd.RHO,Xd[])
158     UM    ::= interp($znd.U    ,Xd[])
159     PM    ::= interp($znd.P    ,Xd[])
160     ZM    ::= interp($znd.Z    ,Xd[])
161   }
162   setfield <RHO=RM[],U=UM[],V=0,P=PM[],Z=ZM[]>
163   W'disturbance ::= <RHO=1.0,U=0, V=0, P=1, Z=1-$b1*rand(2)>
164   zone ::= (abs(X[]-$xc)<$b2/2)
165   setfield W'disturbance zone[]
166 }
167 fold::amrita { BoundaryConditions
168   fold::amrita { get W'piston
169     RB    ::= interp($znd.RHO,$piston_face)
170     UB    ::= interp($znd.U    ,$piston_face)
171     PB    ::= interp($znd.P    ,$piston_face)
172     ZB    ::= interp($znd.Z    ,$piston_face)
173     W'piston ::= <RHO=RB[],U=UB[],V=0,P=PB[],Z=ZB[]>
174   }
175   fold::amr_sol'BoundaryConditions{
176     Nbdy domain: reflect
177     Ebdy domain: extrapolate linearly
178     Wbdy domain: prescribe W'piston
179     Sbdy domain: reflect
180   }
181 }
182 fold::amr_sol'MeshAdaption{
183   adaption on
184   lmax    $lmax
185   r      $r
186 }
187 fold::amr_sol'RefinementCriteria{
188   fold::amrita{ for density gradient
189     setflags [xxx|xxx|xxx] abs(RHO[+i]-RHO[])>0.1
190     setflags [xxx|xxx|xxx] abs(RHO[+j]-RHO[])>0.1
191   }
192   fold::amrita{ for reaction zone
193     setflags [ooo|oxo|ooo] Z[]>0.05 && RHO[]>2.0
194     setflags [ooo|oxx|ooo] abs(RHO[+i]-RHO[])>0.0001 && abs(Z[]>0.99)
195     setflags [oxo|oxo|ooo] abs(RHO[+j]-RHO[])>0.0001 && abs(Z[]>0.99)
196     setflags [ooo|oxo|ooo] abs(Z[+i]-Z[])>$Ztol
197     setflags [ooo|oxo|ooo] abs(Z[+j]-Z[])>$Ztol
198   }
199 }
200   makefield {G$lmax}
201   end proc
202 }

```

```

203 fold::amrita { diagnostics
204   fold::amrita { define SootTraceImage
205     proc SootTraceImage {
206       fold::amrita { parameters
207         SOOT      = W::VORT # what to plot
208         grid      = {G}   # select grid
209         min       = 0
210         max       = 35
211       }
212     }
213     wt      ::= 1 - abs(($SOOT[]-$min)/($max-$min))
214     greyshading ::= wt[]>0 ? wt[] : 0
215     plot image $grid m<greyshading[]>
216   end proc
217 }
218 fold::amrita{ define DensityGradientPlot
219   proc DensityGradientPlot {
220     exposure [0:1] = 1.0 # darkness of image
221     grid        = {G} # select grid
222     max         = 2.
223     min         = 0.
224   }
225   DrhoDx      ::= (RHO[+i]-RHO[-i])/(X[+i]-X[-i])
226   DrhoDy      ::= (RHO[+j]-RHO[-j])/(Y[+j]-Y[-j])
227   schlieren   ::= sqrt(DrhoDx[]**2+DrhoDy[]**2)
228   wt          ::= 1-((schlieren[]-$min)/($max-$min))
229   wt          ::= wt[]>0 ? wt[] : 0
230   greyshading ::= $exposure*wt[]
231   plot image $grid m<greyshading[]>
232   end proc
233 }
234 fold::amrita{ define DensityPlot
235   proc DensityPlot {
236     exposure [0:1] = 1.0 # darkness of image
237     grid        = {G} # select grid
238     max         = 6.0
239     min         = 0
240   }
241   wt          ::= 1-((RHO[]-$min)/($max-$min))
242   wt          ::= wt[]>0 ? wt[] : 0
243   greyshading ::= $exposure*wt[]
244   plot image $grid m<greyshading[]>
245   end proc
246 }
247 fold::amrita{ define PPlot
248   proc PPlot {
249     exposure [0:1] = 1.0 # darkness of image
250     grid        = {G} # select grid
251     max         = 20
252     min         = 0
253   }
254   wt          ::= 1-((P[]-$min)/($max-$min))
255   wt          ::= wt[]>0 ? wt[] : 0
256   greyshading ::= $exposure*wt[]
257   plot image $grid m<greyshading[]>
258   end proc

```

```

259     }
260     fold::amrita{ define Z Plot
261         proc ZPlot {
262             exposure [0:1] = 1.0 # darkness of image
263             amplification [0:?]= 15 # magnification of weak features
264             grid          = {G} # select grid
265             max           = 1.0
266             min           = 0
267         }
268         wt      := (Z[]-$min)/($max-$min)
269         greyshading := $exposure*wt[]
270         plot image $grid m<greyshading[]>
271     end proc
272 }
273 fold::amrita{ define DzdtPlot
274     proc DzdtPlot {
275         DZDT      = W::E_RATE # what to plot
276         exposure [0:1] = 1 # darkness of image
277         grid      = {G} # select grid
278         maxscale  = 1.33
279         order     = 2
280         tol       = 0.75 # threshold for amp1 amp2
281         #amp1     = 0.2 # weak features
282         #amp2     = 0.25 # strong features
283         amp1     = 1.0 # weak features
284         amp2     = 1.0 # strong features
285         Ea       = 28
286     }
287     minmax log10($DZDT[]) -> min, max
288     echo logmax $max
289     wt      := (log10($DZDT[])-($maxscale-$order))/($order)
290     greyshading := wt[]>0 ? wt[] : 0
291     plot image $grid m<$exposure*greyshading[]>
292 end proc
293 }
294 }
295 }
296 plugin amr_sol
297 Cells {
298     fold::amrita { parameters
299         gamma = 1.2 # ratio of specific heats
300         Q     = 50 # heat release
301         E     = 27 # activation energy
302         lmax  = 3 # maximum number of grid levels
303         r     = 4 # refinement ratio
304     }
305 }
306 fold::amrita { init plotting
307     autoscale
308     postscript on
309 }
310 }
311 logfile logs/1step
312 solver code/1step
313 #flowin io/modelxxx
314 do phase=0,100

```

```

315     march 50 steps with cfl=0.5
316     fold::amrita { density
317         plotfile ps/dens$phase.ps
318         PlotDomain
319         DensityPlot
320     plotfile
321     }
322     fold::amrita { soot foil
323         plotfile ps/sootfoil$phase.ps
324         PlotDomain
325         SootTraceImage
326     plotfile
327     }
328     flowout io/model$phase
329 end do
330 }

```

Script 2

```

1     fold::amrita { run simulation
2     fold::amrita { prelims
3         ReactiveEulerEquations {
4             space = 2D
5             add2W = VORT,E_RATE
6         }
7     fold::amrita { init resources
8         fold::amrita { assign sufficient resources
9             fold::amrita { define array sizes
10                ArraySizes {
11                    #     NL   = 10    # maximum number of grid levels
12                    #     NGD   = 2800  # maximum number of mesh patches
13                    #     NGIJ  = 70000 # maximum number of perimeter cells
14                    #     NGIxJ = 200000 # maximum number of grid cells
15                    #     NEX   = 2000  # length of external boundaries table
16                    #     NBDYS = 8000  # maximum number of scrunched boundaries
17                    #     NGHOST = 2    # number of ghost cells
18                    NGIxJ=2500000
19                    NEX=40000
20                    NGD=8000
21                    NGIJ=100000
22                }
23            }
24        }
25        fold::amrita { get 1step
26            if(!&amrso("code/1step")) then
27                fold::amrita { build code
28                    fold::amrita { generate auxcode
29                        fold::print { soot_trace
30                            fold>file=code/soot_trace,recursion off,dollar off
31                        fold::amrita { daisy chain Ls2
32                            AddIntegrationStep {
33                                step = soot (aka Ls2) :record_vort(IM,JM,NG,DX,DY,W)

```

```

34     }
35     set amrita:bcg::integration .= *Ls2
36 }
37 fold::print { record_vort
38 *
39 *
40 *   RECORD_VORT:
41 *
42 *
43   SUBROUTINE RECORD_VORT(IM,JM,NG,DX,DY,W)
44   #include "$amrita:bcg::commonblk"
45   AMRINT IM,JM,NG
46   AMRDBL DX,DY
47   AMRDBL W(NW,amrCpatch(IM,JM,NG))
48   DO I=1,IM
49     DO J=1,JM
50       DUDY = (W(2,I,J+1)/W(1,I,J+1)
51 X         -W(2,I,J-1)/W(1,I,J-1))/(2*DY)
52       DVDX = (W(3,I+1,J)/W(1,I+1,J)
53 X         -W(3,I-1,J)/W(1,I-1,J))/(2*DX)
54       VORT = DVDX-DUDY
55       IF(ABS(VORT).GE.ABS(W(6,I,J))) THEN
56         W(6,I,J) = ABS(VORT)
57       ENDIF
58     END DO
59   END DO
60   RETURN
61   END
62 }
63 }
64 fold::print { energy_release
65   fold>file=code/energy_release,recursion off,dollar off
66   fold::amrita { daisy chain Ls3
67     AddIntegrationStep {
68       step = energy_release_rate (aka Ls3) :record_e_rate(IM,JM,NG,DX,DY,W)
69     }
70     set amrita:bcg::integration .= *Ls3
71   }
72   fold::print { record_e_rate
73 *
74 *
75 *   RECORD_E_RATE:
76 *
77 *
78   SUBROUTINE RECORD_E_RATE(IM,JM,NG,DX,DY,W)
79   #include "$amrita:bcg::commonblk"
80   AMRINT IM,JM,NG
81   AMRDBL DX,DY
82   AMRDBL W(NW,amrCpatch(IM,JM,NG))
83   CALL AMR::GET_CONST('amrita:EquationSet:expr::GAMMA',GMz)
84   CALL AMR::GET_CONST('amrita:EquationSet:expr::Q',Qz)
85   CALL AMR::GET_CONST('amrita:EquationSet:expr::E',Ez)
86   DO I=1,IM
87     DO J=1,JM
88       P = (GMz-1)*(W(4,I,J)-0.5*(W(2,I,J)**2+W(3,I,J)**2)/W(1,I,J)-W(5,I,J)*Qz)
89       RHO_DZDT = -W(1,I,J)*W(5,I,J)*EXP(-Ez*W(1,I,J)/P)

```

```

90             IF(ABS(RHO_DZDT).GE.ABS(W(7,I,J))) THEN
91                 W(7,I,J) = ABS(RHO_DZDT)
92             ENDIF
93         END DO
94     END DO
95     RETURN
96 END
97 }
98 }
99 }
100 BasicCodeGenerator {
101     solver = 1step
102     scheme = roe'$znd::model
103     auxcode= code/soot_trace,code/energy_release
104 }
105 fold::amrita { use minmod
106     set solver::PHI = 1
107     set solver::Pact= 1.1
108     export solver::{PHI,Pact}
109 }
110 }
111 endif
112 }
113 fold::amrita { define Cells
114     proc Cells {
115         fold::amrita { parameters
116             gamma = 1.2 # ratio of specific heats
117             d [0:?] = 1.0 # overdrive
118             Q [0:50] = 50 # heat release
119             E [0:50] = 27 # activation energy
120             lmax = 2 # maximum number of grid levels
121             r = 2 # refinement ratio
122             Npts[0:?] = 64 # mesh points in half-reaction length
123             Xd = 30.0 # fix position of detonation
124             piston_face= -1E10 # trick interp with -infinity
125             Ztol = 0.005
126             io = .
127             profiles "= $io/znd/Q=$Q/E=$E/d=$d
128             im = 1000 # base grid points in x-direction
129             jm = 20 # base grid points in y-direction
130             npatches = 1
131             ls = 1.0
132             b1 = 0.1 # amplitude of lamda disturbance
133             b2 = 4 # width of disturbance in x-direction
134             xc = 40 # position of disturbance band
135         }
136     }
137     fold::amr_sol'Domain{
138         lscale 1
139         do n=1,$npatches
140             patch <+,1,w$im,h$jm>
141         end do
142     }
143     fold::amr_sol'SolutionField{
144         fold::amrita { fix problem specific quantities
145             specify GAMMA ::= $gamma

```

```

146     specify Q    ::= $Q
147     specify E    ::= $E
148   }
149   fold::amrita { get W'znd
150     fold::amrita { get znd
151       ComputeZndProfile {
152         rtn    = znd
153         profiles = $profiles
154       }
155     }
156     Xd    ::= X[]-($ls*$Xd)
157     RM    ::= interp($znd.RHO,Xd[])
158     UM    ::= interp($znd.U ,Xd[])
159     PM    ::= interp($znd.P ,Xd[])
160     ZM    ::= interp($znd.Z ,Xd[])
161   }
162   setfield <RHO=RM[],U=UM[],V=0,P=PM[],Z=ZM[]>
163   W'disturbance ::= <RHO=1.0,U=0, V=0, P=1, Z=1-$b1*rand(2)>
164   zone ::= (abs(X[]-$xc)<$b2/2)
165   setfield W'disturbance zone[]
166 }
167 fold::amrita { BoundaryConditions
168   fold::amrita { get W'piston
169     RB    ::= interp($znd.RHO,$piston_face)
170     UB    ::= interp($znd.U , $piston_face)
171     PB    ::= interp($znd.P , $piston_face)
172     ZB    ::= interp($znd.Z , $piston_face)
173     W'piston ::= <RHO=RB[],U=UB[],V=0,P=PB[],Z=ZB[]>
174   }
175   fold::amr_sol'BoundaryConditions{
176     Nbdy domain: reflect
177     Ebdy domain: extrapolate linearly
178     Wbdy domain: prescribe W'piston
179     Sbdy domain: reflect
180   }
181 }
182 fold::amr_sol'MeshAdaption{
183   adaption on
184   lmax $lmax
185   r    $r
186 }
187 fold::amr_sol'RefinementCriteria{
188   fold::amrita{ for density gradient
189     setflags [xxx|xxx|xxx] abs(RHO[+i]-RHO[])>0.1
190     setflags [xxx|xxx|xxx] abs(RHO[+j]-RHO[])>0.1
191   }
192   fold::amrita{ for reaction zone
193     setflags [ooo|oxo|ooo] Z[]>0.05 && RHO[]>2.0
194     setflags [ooo|oxx|ooo] abs(RHO[+i]-RHO[])>0.0001 && abs(Z[]>0.99)
195     setflags [oxo|oxo|ooo] abs(RHO[+j]-RHO[])>0.0001 && abs(Z[]>0.99)
196     setflags [ooo|oxo|ooo] abs(Z[+i]-Z[])>$Ztol
197     setflags [ooo|oxo|ooo] abs(Z[+j]-Z[])>$Ztol
198   }
199 }
200 makefield {G$lmax}
201 end proc

```

```

202 }
203 fold::amrita { diagnostics
204   fold::amrita { define SootTraceImage
205     proc SootTraceImage {
206       fold::amrita { parameters
207         SOOT      = W::VORT # what to plot
208         exposure [0:1] = 1    # darkness of image
209         grid      = {G}    # select grid
210         tol       = 0.2    # threshold for amp1 amp2
211         amp1      = 0.5    # weak features
212         amp2      = 0.25   # strong features
213       }
214     }
215     minmax $SOOT[] -> min, max
216     wt      ::= abs(($SOOT[]-$min)/($max-$min))
217     greyshading ::= wt[]<$tol? wt[]**$amp1 : wt[]**$amp2
218     plot image $grid m<$exposure*greyshading[]>
219   end proc
220 }
221 fold::amrita { define DensityGradientPlot
222   proc DensityGradientPlot {
223     exposure [0:1] = 1.0 # darkness of image
224     grid          = {G} # select grid
225     max           = 2.
226     min           = 0.
227   }
228   DrhoDx ::= (RHO[+i]-RHO[-i])/(X[+i]-X[-i])
229   DrhoDy ::= (RHO[+j]-RHO[-j])/(Y[+j]-Y[-j])
230   schlieren ::= sqrt(DrhoDx[]**2+DrhoDy[]**2)
231   wt      ::= 1-((schlieren[]-$min)/($max-$min))
232   wt      ::= wt[]>0 ? wt[] : 0
233   greyshading ::= $exposure*wt[]
234   plot image $grid m<greyshading[]>
235 end proc
236 }
237 fold::amrita { define DensityPlot
238   proc DensityPlot {
239     exposure [0:1] = 1.0 # darkness of image
240     grid          = {G} # select grid
241     max           = 6.0
242     min           = 0
243   }
244   wt      ::= 1-((RHO[]-$min)/($max-$min))
245   wt      ::= wt[]>0 ? wt[] : 0
246   greyshading ::= $exposure*wt[]
247   plot image $grid m<greyshading[]>
248 end proc
249 }
250 fold::amrita { define PPlot
251   proc PPlot {
252     exposure [0:1] = 1.0 # darkness of image
253     grid          = {G} # select grid
254     max           = 20
255     min           = 0
256   }
257   wt      ::= 1-((P[]-$min)/($max-$min))

```

```

258         wt      ::= wt[]>0 ? wt[] : 0
259         greyshading ::= $exposure*wt[]
260         plot image $grid m<greyshading[]>
261     end proc
262 }
263 fold::amrita{ define Z Plot
264     proc ZPlot {
265         exposure [0:1] = 1.0 # darkness of image
266         amplification [0:?]= 15 # magnification of weak features
267         grid          = {G} # select grid
268         max            = 1.0
269         min            = 0
270     }
271     wt      ::= (Z[]-$min)/($max-$min)
272     greyshading ::= $exposure*wt[]
273     plot image $grid m<greyshading[]>
274 end proc
275 }
276 fold::amrita{ define DzdtPlot
277     proc DzdtPlot {
278         DZDT      = W::E_RATE # what to plot
279         exposure [0:1] = 1 # darkness of image
280         grid      = {G} # select grid
281         maxscale  = 1.33
282         order     = 2
283         tol       = 0.75 # threshold for amp1 amp2
284         #amp1     = 0.2 # weak features
285         #amp2     = 0.25 # strong features
286         amp1     = 1.0 # weak features
287         amp2     = 1.0 # strong features
288         Ea       = 28
289     }
290     minmax log10($DZDT[]) -> min, max
291     echo logmax $max
292     wt      ::= (log10($DZDT[])-($maxscale-$order))/($order
293     greyshading ::= wt[]>0 ? wt[] : 0
294     plot image $grid m<$exposure*greyshading[]>
295 end proc
296 }
297 }
298 }
299 plugin amr_sol
300 Cells {
301     fold::amrita { parameters
302         gamma = 1.2 # ratio of specific heats
303         Q     = 50 # heat release
304         E     = 27 # activation energy
305         lmax  = 3 # maximum number of grid levels
306         r     = 4 # refinement ratio
307     }
308 }
309 fold::amrita { init plotting
310     autoscale
311     postscript on
312 }
313 }

```

```
314 logfile logs/1step
315 solver code/1step
316 flowin io/model66
317 do phase=0, 250
318     echo phase $phase
319     march 1 steps with cfl=0.5
320     do j=0,20-1/64, 1/64
321         echo $phase $j
322         fold::amrita { frontprofile
323             along y = $j locate last P[]>1.1 -> Xfront
324             along y = $j maximum X[],P[] for ($Xfront-X[]) < .1 -> loc, val
325             time -> t
326             fold::print { save to file
327                 fold> file.=frontprofile/frontmodel66step$phase.dat
328                 $loc $j $val $t
329             }
330         }
331     end do
332     fold::amrita { density
333         plotfile ps/densmodel66step$phase.ps
334         PlotDomain
335         DensityPlot
336         plotfile
337     }
338 end do
339 }
```

Appendix D AMRITA script for inert shock reflection simulations conducted in part 2

The AMRITA script used for the inert shock reflections simulation in part 2 is shown below. The output file “triplepoint.dat” (see line 239) was used to track the Mach shock, as well as the pressure jump across the Mach shock.

```

1  fold::amrita { define array sizes
2      ArraySizes {
3          #NGIxJ=25000000
4          #NEX=4000000
5          #NGD=100000
6          #NGIJ=10000000
7
8          #NL  = 100    # maximum number of grid levels
9          #NGD  = 280000 # maximum number of mesh patches
10         #NGIJ = 7000000 # maximum number of perimeter cells
11         #NGIxJ = 2000000 # maximum number of grid cells
12         #NEX  = 200000 # length of external boundaries table
13         #NBDYS = 800000 # maximum number of scrunched boundaries
14         #NGHOST = 20    # number of ghost cells
15
16         NGIxJ = 2000000
17         NGD  = 8000
18     }
19 }
20 }
21 fold::amrita { run simulation
22     fold::amrita { prelims
23         EulerEquations {
24             add2W = VORT
25         }
26         fold::amrita { init resources
27             fold::amrita { get roe_fl
28                 if(!&amrso("code/roe_fl")) then
29                     fold::amrita { build code
30                         BasicCodeGenerator {
31                             solver = roe_fl
32                             scheme = flux-limited'operator-split
33                         }
34                     }
35                     fold::amrita { use minmod
36                         set solver::PHI = 1
37                         set solver::Pact= 1.1
38                         export solver::{PHI,Pact}
39                     }
40                 endif
41             }
42         fold::amrita { DrawRamp
43             proc DrawRamp {
44                 X1 = 0

```

```

45     X2 = 0
46     Y2 = 0
47     ls = 1
48     }<-ParamSet::
49     set X2#=#($ParamSet::im)*($ParamSet::ls)
50     set Y2#=#tan($ParamSet::THETA)*($X2-$X1)
51     AmritaBlue
52     filled polygon $X1,0, $X2,0, $X2,$Y2
53     end proc
54 }
55 fold::amrita { DrawObstacleBody
56   proc DrawObstacleBody {
57     }
58     plot amr_sol:axs::PSI[] contours L0.0 m<0>
59     red   ::= amr_sol:axs::PSI[]<0 ? -1 : 69
60     green ::= amr_sol:axs::PSI[]<0 ? -1 : 110
61     blue  ::= amr_sol:axs::PSI[]<0 ? -1 : 150
62     plot image {g0} RGB<red[],green[],blue[]>
63   end proc
64 }
65 fold::amrita { DensityGradientPlot
66   proc DensityGradientPlot {
67     exposure [0:1] = 1.0 # darkness of image
68     grid         = {G} # select grid
69     max          = 2.
70     min          = 0.
71     }
72     DrhoDx      ::= (RHO[+i]-RHO[-i])/(X[+i]-X[-i])
73     DrhoDy      ::= (RHO[+j]-RHO[-j])/(Y[+j]-Y[-j])
74     schlieren   ::= sqrt(DrhoDx[]**2+DrhoDy[]**2)
75     wt          ::= 1-((schlieren[]-$min)/($max-$min))
76     wt          ::= wt[]>0 ? wt[] : 0
77     greyshading ::= $exposure*wt[]
78     plot image $grid m<greyshading[]>
79   end proc
80 }
81 fold::amrita { DensityPlot
82   proc DensityPlot {
83     exposure [0:1] = 1.0 # darkness of image
84     grid         = {G} # select grid
85     max          = 6.0
86     min          = 0
87     }
88     wt          ::= 1-((RHO[]-$min)/($max-$min))
89     wt          ::= wt[]>0 ? wt[] : 0
90     greyshading ::= $exposure*wt[]
91     plot image $grid m<greyshading[]>
92   end proc
93 }
94 fold::amrita { PPlot
95   proc PPlot {
96     exposure [0:1] = 1.0 # darkness of image
97     grid         = {G} # select grid
98     max          = 20
99     min          = 0
100    }

```

```

101     wt      := 1-((P[]-$min)/($max-$min))
102     wt      := wt[]>0 ? wt[] : 0
103     greyscale := $exposure*wt[]
104     plot image $grid m<greyscale[]>
105 end proc
106 }
107 fold::amrita { ShockRamp
108   proc ShockRamp{
109     fold::amrita { parameters
110       gamma = 1.2
111       Ms    = 2. # shock strength
112       Xs    = 5.00 # shock position
113       lmax  = 2 # grid levels
114       r     = 2 # refinement ratio
115       im    = 240 # base grid points in x-direction
116       jm    = 68 # base grid points in y-direction
117       ls    = 1/16. # scaling parameter (1/ls) gives number of grid points within unity length scale
118       X1    = 10 # coordinates of the start of nozzle
119       THETA = rad(30)
120     }
121     <-> ParamSet::
122     fold::amr_sol'Domain{
123       lscale $ls
124       patch <+,1,w$im,h$jm>
125     }
126     fold::amrita { Problem specific quantities
127       specify GAMMA := $gamma
128     }
129     fold::amrita { Boundary Conditions
130       W'quiescent := <RHO=1,U=0,V=0,P=1>
131       fold::amrita { get post-shock state
132         ShockWave{
133           <- ParamSet::
134           Ms=$Ms
135           state1=quiescent
136           state2=post_shock
137         }
138       }
139       fold::amr_sol'BoundaryConditions{
140         Nbdy domain: reflect
141         Ebdy domain: extrapolate
142         Wbdy domain: prescribe W'post_shock
143         Sbdy domain: reflect
144         fold::amrita { define PSI
145           PSI := ((tan($THETA)*$ls*X[]-$ls*Y[]-
tan($THETA)*$ls*$X1)/sqrt((tan($THETA)**2+1))
146         }
147         AXS::InternalBoundary {
148           PSI = PSI[]
149         }
150       }
151     }
152     fold::amr_sol'SolutionField{
153       setfield W'quiescent
154       setfield W'post_shock X[]<$Xs
155     }

```

```

156     fold::amr_sol'MeshAdaption{
157         adaption on
158         lmax $lmax
159         r $r
160     }
161     fold::amr_sol'RefinementCriteria{
162         DensityGradient
163         setflags [ooo|oxo|ooo] ON_BODY[]
164     }
165     makefield {G$lmax}
166 end proc
167 }
168 fold::amrita { SootTraceImage
169     proc SootTraceImage {
170         fold::amrita { parameters
171             SOOT = W::VORT # what to plot
172             exposure [0:1] = 1 # darkness of image
173             grid = {G} # select grid
174             tol = 0.2 # threshold for amp1 amp2
175             amp1 = 0.5 # weak features
176             amp2 = 0.25 # strong features
177         }
178     }
179     minmax $SOOT[] -> min, max
180     wt ::= abs(($SOOT[]-$min)/($max-$min))
181     greyshading ::= wt[]<$tol? wt[]**$amp1 : wt[]**$amp2
182     plot image $grid m<$exposure*greyshading[]>
183 end proc
184 }
185 }
186 plugin amr_sol
187 ShockRamp {
188     fold::amrita { parameters
189         gamma = 1.2
190         Ms = 6.43 # overdriven detonation (d=1.07,Mcj=6.22)
191         Xs = 8.
192         THETA #= rad(34)
193         im = 24 # number of grid points in x-direction on base grid
194         jm = 7 # number of grid points in y-direction on base grid
195         ls #= 1/1. # scaling parameter (1/ls) gives number of grid points within unity length scale
196         X1 = 16. # start of ramp, in detonation half reaction length scales
197         lmax = 3
198         r = 4
199     }
200 }
201 fold::amrita { init plotting
202     logfile logs/roe_fl
203     solver code/roe_fl
204     autoscale
205     postscript on
206 }
207 }
208 fold::amrita { grids
209     plotfile ps/grid0.ps
210     plot grids
211     DrawObstacleBody

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212     plotfile
213 }
214 fold::amrita { march to the detonation interaction with the ramp
215     set Xsh = 0
216     echo $Xsh
217     while ($Xsh < ($ParamSet::X1))
218         march 1 steps with cfl=0.5
219         set ytop #= ($ParamSet::jm -1)*($ParamSet::ls)
220         along y=$ytop locate last P[]>1.1 -> Xsh
221         echo $ParamSet::X1 $Xsh
222     end while
223 }
224 do phase=1,30
225     echo $phase
226     march 1 steps with cfl=0.5
227     fold::amrita{ measure various trajectories
228         fold::amrita{ measure trajectory and pressure at triple point
229             set window #= 7*($ParamSet::ls)/(($ParamSet::r)*($ParamSet::lmax))
230             set ytop #= ($ParamSet::jm -1)*($ParamSet::ls)
231             along y=$ytop locate last P[]>1.1 -> Xshk
232             along y=$ytop maximum X[],P[] for ($Xshk-X[])<$window -> xtriple, pinc
233             along x=$xtriple locate last P[]>$pinc*1.1 -> Yshk
234             along x=$xtriple maximum Y[],P[] for ($Yshk-Y[])<$window -> ytriple, pref
235             along x=$xtriple+$window locate last P[]>1.1 -> Yshk
236             along x=$xtriple+$window maximum Y[],P[] for ($Yshk-Y[])<$window -> loc, pmach
237             time -> t
238             fold::print{
239                 fold> file.=results/triplepoint.dat
240                 $xtriple $ytriple $pinc $pref $pmach $t
241             }
242         }
243         fold::amrita{ track the shock along the ramp
244             set xinc #=($ParamSet::ls)/(($ParamSet::r)*($ParamSet::lmax))
245             set xend #=($ParamSet::im-1)*($ParamSet::ls)
246             do x=$xend,$ParamSet::X1,-$xinc
247                 set y #= (tan($ParamSet::THETA))*($x-$ParamSet::X1)
248                 probe P[] at $x,$y -> pm
249                 if ($pm>1.1) then
250                     set xm = $x
251                     set ym = $y
252                     exitloop
253                 endif
254             end do
255             set ymid #= ($ym + $ytriple)/2.
256             echo $ymid
257             along y=$ymid locate last P[]>1.1 -> Xshk
258             along y=$ymid maximum X[],P[] for ($Xshk-X[])<$window -> xmid, pmach
259             fold::print{
260                 fold> file.=results/midmachramp.dat
261                 $xmid $ymid $pmach $t
262             }
263         }
264     }
265 }
266 flowout io/model$phase
267 fold::amrita { profiles along the ramp

```

```

268 set xinc #=($ParamSet::ls)/(($ParamSet::r)**($ParamSet::lmax))
269 set xend #=($ParamSet::im-1)*($ParamSet::ls)
270 foreach Q (RHO,U,V,P)
271   fold::print {
272     fold> file=results/alongramp/$Q$phase
273   }
274   do x=$ParamSet::X1,$xend,$xinc
275     set y #=(tan($ParamSet::THETA))*($x-$ParamSet::X1)
276     probe $Q[] at $x,$y -> q
277     time->t
278     fold::print {
279       fold> file.=results/alongramp/$Q$phase
280       $x $y $q $t
281     }
282   end do
283 end foreach
284 }
285 printfile results/undisturbed/p$phase
286 along y=4 print X[],P[]
287 fold::amrita { density
288   plotfile ps/dens$phase.ps
289   PlotDomain Twall=0.5
290   DensityPlot max=20
291   DrawRamp <- ParamSet::
292   plotfile
293 }
294 fold::amrita { grids
295   plotfile ps/grids$phase.ps
296   plot grids
297   plotfile
298 }
299 end do
300 }

```